Web Applications in Racket

Version 5.3.2

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This manual describes the Racket libraries for building Web applications.

§1 "Running Web Servlets" describes how to run the servlets you've written.

§2 "Stateful Servlets" and §3 "Stateless Servlets" describe two ways to write Web applications. §2 "Stateful Servlets" use the entire Racket language, but their continuations are stored in the Web server's memory. §3 "Stateless Servlets" use a slightly restricted Racket language, but their continuation can be stored by the Web client or on a Web server's disk. If you can, you want to use §3 "Stateless Servlets" for the improved scalability.

The §4 "HTTP: Hypertext Transfer Protocol" section describes the common library functions for manipulating HTTP requests and creating HTTP responses. In particular, this section covers cookies, authentication, and request bindings.

The final five sections (§5 "URL-Based Dispatch", §6 "Formlets: Functional Form Abstraction", §7 "Templates: Separation of View", §8 "Page: Short-hand for Common Patterns", and §9 "Testing Servlets") cover utility libraries that ease the creation of typical Web applications.

This manual closes with a frequently asked questions section: §10 "Troubleshooting and Tips".

1 Running Web Servlets

There are a number of ways to run Web servlets.

1.1 Instant Servlets

```
#lang web-server/insta
```

The fastest way to get a servlet running in the Web server is to use the "Insta" language in DrRacket. Enter the following into DrRacket:

And press Run. A Web browser will open up showing your new servlet. This servlet will only be accessible from your local machine.

Behind the scenes, DrRacket has used serve/servlet to start a new server that uses your start function as the servlet. You are given the entire web-server/servlet API.

The following API is provided to customize the server instance:

```
(no-web-browser) \rightarrow void
```

Calling this will instruct DrRacket to not start a Web browser when you press Run.

```
(static-files-path path) \rightarrow void path: path-string?
```

This instructs the Web server to serve static files, such as stylesheet and images, from path.

If you want more control over specific parameters, keep reading about webserver/servlet-env.

1.2 Simple Single Servlet Servers

```
(require web-server/servlet-env)
```

The Web Server provides a way to quickly configure and start a servlet with more customizability than web-server/insta provides. This is provided by the web-server/servletenv module.

1.2.1 Examples

Here is a simple example of its use:

Unlike the web-server/insta language, start is not a special identifier, so we could just as well have written the example as:

Let's look at some of the customizations serve/servlet allows.

Suppose you'd like to change the port to something else, change the last line to:

```
(serve/servlet my-app
     #:port 8080)
```

Suppose you want to accept connections from external machines:

```
(serve/servlet my-app
     #:listen-ip #f)
```

By default the URL for your servlet is "http://localhost:8000/servlets/standalone.rkt", suppose you wanted it to be "http://localhost:8000/hello.rkt":

Suppose you wanted it to capture top-level requests:

Or, perhaps just some nice top-level name:

Suppose you wanted to use a style-sheet ("style.css") found on your Desktop ("/Users/jay/Desktop/"):

These files are served *in addition* to those from the #:server-root-path "htdocs" directory. You may pass any number of extra paths.

If you want to use serve/servlet in a start up script for a Web application, and don't want a browser opened or the DrRacket banner printed, then you can write:

```
(serve/servlet my-app
    #:command-line? #t)
```

Stateless Servlets

Suppose you would like to start a server for a stateless Web servlet "servlet.rkt" that provides start:

You can also put the call to serve/servlet in the web-server module directly:

Like always, you don't even need to save the file.

1.2.2 Full API

```
(serve/servlet
 start
[#:command-line? command-line?
 #:connection-close? connection-close?
 #:launch-browser? launch-browser?
 #:quit? quit?
 #:banner? banner?
 #:listen-ip listen-ip
 #:port port
 #:servlet-path servlet-path
 #:servlet-regexp servlet-regexp
 #:stateless? stateless?
 #:stuffer stuffer
 #:manager manager
 #:servlet-namespace servlet-namespace
 #:server-root-path server-root-path
 #:extra-files-paths extra-files-paths
 #:servlets-root servlets-root
 #:servlet-current-directory servlet-current-directory
 #:file-not-found-responder file-not-found-responder
 #:servlet-loading-responder responders-servlet-loading
 #:servlet-responder responders-servlet
 #:mime-types-path mime-types-path
 #:ssl? ssl?
 #:ssl-cert ssl-cert
 #:ssl-key ssl-key
 #:log-file log-file
 #:log-format log-format])
\rightarrow void
start : (request? . -> . can-be-response?)
command-line? : boolean? = #f
connection-close? : boolean? = #f
launch-browser? : boolean? = (not command-line?)
guit? : boolean? = (not command-line?)
banner? : boolean? = (not command-line?)
listen-ip : (or/c false/c string?) = "127.0.0.1"
port : tcp-listen-port? = 8000
servlet-path : string? = "/servlets/standalone.rkt"
                            (regexp
                             (format
servlet-regexp : regexp? =
                              (regexp-quote servlet-path)))
stateless? : boolean? = #f
stuffer : (stuffer/c serializable? bytes?) = default-stuffer
manager : manager?
         = (make-threshold-LRU-manager #f (* 128 1024 1024))
```

```
servlet-namespace : (listof module-path?) = empty
server-root-path : path-string? = default-server-root-path
extra-files-paths : (listof path-string?)
                  = (list (build-path server-root-path "htdocs"))
servlets-root : path-string?
              = (build-path server-root-path "htdocs")
servlet-current-directory : path-string? = servlets-root
file-not-found-responder : (request? . -> . can-be-response?)
                           (gen-file-not-found-responder
                            (build-path
                         = server-root-path
                             "conf"
                             "not-found.html"))
responders-servlet-loading : (url? any/c . -> . can-be-response?)
                           = servlet-loading-responder
responders-servlet : (url? any/c . -> . can-be-response?)
                   = servlet-error-responder
mime-types-path : path-string? = ....
ssl?: boolean? = #f
ssl-cert : (or/c false/c path-string?)
        = (and ssl? (build-path server-root-path "server-cert.pem"))
ssl-key : (or/c false/c path-string?)
        = (and ssl? (build-path server-root-path "private-key.pem"))
log-file : (or/c false/c path-string?) = #f
log-format : (or/c log-format/c format-req/c)
           = 'apache-default
```

This sets up and starts a fairly default server instance.

start is loaded as a servlet and responds to requests that match <code>servlet-regexp</code>. The current directory of servlet execution is <code>servlet-current-directory</code>.

If <code>launch-browser?</code> is true, then a web browser is opened to "http://localhost:<port><servlet-path>". servlet-path has no other purpose, if <code>servlet-regexp</code> is provided.

If quit? is true, then the URL "/quit" ends the server.

If stateless? is true, then the servlet is run as a stateless

```
#lang web-server
```

module and stuffer is used as the stuffer.

Advanced users may need the following options:

The server listens on <code>listen-ip</code> and port <code>port</code>. If <code>listen-ip</code> is <code>#f</code>, then the server accepts connections to all of the listening machine's addresses. Otherwise, the server accepts connections only at the interface(s) associated with the given string. For example, providing <code>"127.0.0.1"</code> (the default) as <code>listen-ip</code> creates a server that accepts only connections to <code>"127.0.0.1"</code> (the loopback interface) from the local machine.

If ssl-cert and ssl-key are not false, then the server runs in HTTPS mode with ssl-cert and ssl-key as the certificates and private keys.

The servlet is loaded with manager as its continuation manager. (The default manager limits the amount of memory to 64 MB and deals with memory pressure as discussed in the make-threshold-LRU-manager documentation.)

The server files are rooted at <code>server-root-path</code> (which is the distribution root by default.) File paths, in addition to the "htdocs" directory under <code>server-root-path</code> may be provided with <code>extra-files-paths</code>. These paths are checked first, in the order they appear in the list.

Other servlets are served from <code>servlets-root</code>. The modules specified by <code>servlet-namespace</code> are shared between servlets found in <code>servlets-root</code> and the current namespace (and therefore the <code>start</code> procedure.)

If a file cannot be found, file-not-found-responder is used to generate an error response. If a servlet fails to load, responders-servlet-loading is used. If a servlet errors during its operation, responders-servlet is used.

If banner? is true, then an informative banner is printed. You may want to use this when running from the command line, in which case the command-line? option controls similar options.

MIME types are looked up at mime-types-path. By default the "mime.types" file in the server-root-path is used, but if that file does not exist, then the file that ships with the Web Server is used instead. Of course, if a path is given, then it overrides this behavior.

If log_file is given, then it used to log requests using log_format as the format. Allowable formats are those allowed by $log_format_>format$. If log_format is a function, it is used directly to render the log entry.

If *connection-close?* is #t, then every connection is closed after one request. Otherwise, the client decides based on what HTTP version it uses.

1.3 Command-line Tools

One command-line utility is provided with the Web Server:

```
plt-web-server [-f <file-name> -p <port> -a <ip-address> --ssl]
```

The optional file-name argument specifies the path to a configuration-table S-expression (see configuration-table->sexpr for the syntax documentation.) If this is not provided, the default configuration shipped with the server is used. The optional port and ip-address arguments override the corresponding portions of the configuration-table. If the SSL option is provided, then the server uses HTTPS with "server-cert.pem" and "private-key.pem" in the current directory, with 443 as the default port. (See the openss1 module for details on the SSL implementation.)

The configuration-table is given to configuration-table->web-config@ and used to construct a web-config^ unit, and is linked with the web-server@ unit. The resulting unit is invoked, and the server runs until the process is killed.

2 Stateful Servlets

```
(require web-server/servlet)
```

2.1 Example

A stateful servlet should provide the following exports:

```
interface-version : (one-of/c 'v2)
```

This indicates that the servlet is a version two servlet.

```
manager : manager?
```

The manager for the continuations of this servlet. See §2.5 "Continuation Managers" for options.

```
(start initial-request) → can-be-response?
  initial-request : request?
```

This function is called when an instance of this servlet is started. The argument is the HTTP request that initiated the instance.

An example version 2 module:

These servlets have an extensive API available to them: net/url, web-server/http, web-server/http/bindings, web-server/servlet/servlet-

structs, web-server/servlet/web, web-server/servlet/web-cells, and web-server/dispatch. Some of these are documented in the subsections that follow.

2.2 Responses

```
(require web-server/servlet/servlet-structs)
```

Servlets communicate to the Web Server by returning HTTP responses. In order to accommodate lightweight programs (and backwards compatibility), the Web Server provides an indirection from application-specific response formats and the internal HTTP response format, response.

```
(can-be-response? x) → boolean?
  x : any/c
(any->response x) → (or/c false/c response?)
  x : any/c
(set-any->response! new-any->response) → void
  new-any->response : (-> any/c (or/c false/c response?))
```

any->response coerces any value into a response or returns #f if coercion is not possible. any->response guarantees that any response? input must always be returned exactly (i.e. eq?.) The default always returns #f, signifying that no coercion is possible.

can-be-response? returns #t if x is a response or can be turned into a response by calling any->response.

Users of any->response should protect themselves by using can-be-response? as a contract. If they do so, they can safely ignore the #f return case of any->response.

set-any->response! replaces the global any->response with the supplied argument. This function should return the same value for eq? inputs to ensure that can-be-response? is any accurate predicate. Similarly, this function should be cheap to call multiple times on the same input, since it will be used in contract checking as well as coercion before transmission. You may want to use a weak eq?-based hash-table to cache the results for this purpose. (See make-weak-hasheq.)

2.3 Web Interaction

```
(require web-server/servlet/web)
```

The web-server/servlet/web library provides the primary functions of interest for the servlet developer.

```
(send/back response) → void?
  response : can-be-response?
```

Sends response to the client. No continuation is captured, so the servlet is done.

Example:

Captures the current continuation, stores it with exp as the expiration handler, and binds it to a URL make-response is called with this URL and is expected to generate a can-be-response?, which is sent to the client. If the continuation URL is invoked, the captured continuation is invoked and the request is returned from this call to send/suspend.

Example:

When this form is submitted by the browser, the request will be sent to the URL generated by send/suspend. Thus, the request will be "returned" from send/suspend to the continuation of this call.

```
(send/suspend/url make-response) → request?
  make-response : (url? . -> . can-be-response?)
```

Like send/suspend but with a URL struct.

```
(send/suspend/dispatch make-response) → any
  make-response : (((request? . -> . any) . -> . string?) . -> . can-be-response?)
```

Calls make-response with a function (often named embed/url) that, when called with a procedure from request? to any/c will generate a URL, that when invoked will call the function with the request? object and return the result to the caller of send/suspend/dispatch. Therefore, if you pass embed/url the identity function, send/suspend/dispatch devolves into send/suspend:

```
(define (send/suspend response-generator)
  (send/suspend/dispatch
    (lambda (embed/url)
          (response-generator (embed/url (lambda (x) x))))))
```

Use send/suspend/dispatch when there are multiple 'logical' continuations of a page. For example, we could either add to a number or subtract from it:

```
(define (count-dot-com i)
 (count-dot-com
   (send/suspend/dispatch
    (lambda (embed/url)
      (response/xexpr
       '(html
         (head (title "Count!"))
         (body
          (h2 (a ([href
                   ,(embed/url
                     (lambda (req)
                       (sub1 i)))])
                 "-"))
          (h1 ,(number->string i))
          (h2 (a ([href
                   ,(embed/url
                     (lambda (req)
                       (add1 i)))])
                 "+"))))))))
```

Notice that in this example the result of the handlers are returned to the continuation of <code>send/suspend/dispatch</code>. However, it is very common that the return value of <code>send/suspend/dispatch</code> is irrelevant in your application and you may think of it as "embedding" value-less callbacks. Here is the same example in this style:

```
(define (count-dot-com i)
    (send/suspend/dispatch
     (lambda (embed/url)
       (response/xexpr
        '(html
          (head (title "Count!"))
          (body
           (h2 (a ([href
                     ,(embed/url
                       (lambda (req)
                         (count-dot-com (sub1 i))))])
                   "-"))
           (h1 ,(number->string i))
           (h2 (a ([href
                     ,(embed/url
                       (lambda (req)
                         (count-dot-com (add1 i))))])
                   "+")))))))
 (send/suspend/url/dispatch make-response) → any
   make-response : (((request? . -> . any) . -> . url?) . -> . can-be-response?)
Like send/suspend/dispatch, but with a URL struct.
 (send/forward make-response) → request?
   make-response : (string? . -> . can-be-response?)
Calls clear-continuation-table!, then send/suspend.
Use this if the user can logically go 'forward' in your application, but cannot go backward.
```

(send/finish response) → void?
 response : can-be-response?

Calls clear-continuation-table!, then send/back.

Use this if the user is truly 'done' with your application. For example, it may be used to display the post-logout page:

```
(send/finish
  (response/xexpr
    '(html (head (title "Logged out"))
```

```
(redirect/get [\#:headers hs]) \rightarrow request?
hs: (listof header?) = empty
```

Calls send/suspend with redirect-to, passing hs as the headers.

This implements the Post-Redirect-Get pattern. Use this to prevent the Refresh button from duplicating effects, such as adding items to a database.

```
(redirect/get/forget [\#:headers hs]) \rightarrow request?
hs: (listof header?) = empty
```

Calls send/forward with redirect-to, passing hs as the headers.

```
current-servlet-continuation-expiration-handler: (parameter/c (or/c false/c (request? . -> . can-be-
```

Holds the expiration handler to be used when a continuation captured in this context is expired, then looked up.

Example:

Calls the servlet's manager's clear-continuation-table! function. Normally, this deletes all the previously captured continuations.

```
( with-errors-to-browser \ send/finish-or-back \ thunk) 
ightarrow any \ send/finish-or-back : (can-be-response? . -> . request?) \ thunk : (-> any)
```

Calls thunk with an exception handler that generates an HTML error page and calls send/finish-or-back.

Example:

```
(with-errors-to-browser
send/back
(lambda ()
    (/ 1 (get-number (request-number)))))

(adjust-timeout! t) → void?
    t : number?
```

Calls the servlet's manager's adjust-timeout! function.

Warning: This is deprecated and will be removed in a future release.

```
(continuation-url? u)
  → (or/c false/c (list/c number? number? number?))
  u : url?
```

Checks if u is a URL that refers to a continuation, if so returns the instance id, continuation id, and nonce.

```
servlet-prompt : continuation-prompt-tag?
```

The tag used for Web interaction continuation capture.

2.4 Web Cells

```
(require web-server/servlet/web-cells)
```

The web-server/servlet/web-cells library provides the interface to Web cells.

A Web cell is a kind of state defined relative to the *frame tree*. The frame-tree is a mirror of the user's browsing session. Every time a continuation is invoked, a new frame (called the *current frame*) is created as a child of the current frame when the continuation was captured.

You should use Web cells if you want an effect to be encapsulated in all interactions linked from (in a transitive sense) the HTTP response being generated. For more information on their semantics, consult the paper "Interaction-Safe State for the Web".

```
(web-cell? v) \rightarrow boolean? v : any/c
```

Determines if v is a web-cell.

```
(make-web-cell\ v) \rightarrow web-cell?
v: any/c
```

Creates a web-cell with a default value of v.

```
(web-cell-ref wc) \rightarrow any/c wc: web-cell?
```

Looks up the value of wc found in the nearest frame.

```
(web-cell-shadow wc v) \rightarrow void wc : web-cell? v : any/c
```

Binds wc to v in the current frame, shadowing any other bindings to wc in the current frame.

Below is an extended example that demonstrates how Web cells allow the creation of reusable Web abstractions without requiring global transformations of the program into continuation or store passing style.

```
(define (make-counter)
(make-web-cell 0))
(define (include-counter a-counter)
(call-with-current-continuation
 (\lambda (k)
    (let loop ()
      (k
       (lambda (embed/url)
         '(div (h3 ,(number->string (web-cell-ref a-counter)))
               (a ([href
                    ,(embed/url
                      (lambda _
                         (define last (web-cell-ref a-counter))
                         (web-cell-shadow a-counter (add1 last))
                         (loop)))])
                  "+")))))
 servlet-prompt))
```

2.5 Continuation Managers

Since Racket servlets store their continuations on the server, they take up memory on the server. Furthermore, garbage collection can not be used to free this memory, because there are roots outside the system: users' browsers, bookmarks, brains, and notebooks. Therefore, some other strategy must be used if memory usage is to be controlled. This functionality is pluggable through the manager interface.

2.5.1 General

```
(require web-server/managers/manager)
```

This module defines the manager interface. It is required by the users and implementors of managers.

```
(struct manager (create-instance
                 adjust-timeout!
                 clear-continuations!
                 continuation-store!
                 continuation-lookup
                 continuation-peek)
        #:extra-constructor-name make-manager)
 create-instance : ((-> void) . -> . number?)
 adjust-timeout! : (number? number? . -> . void)
 clear-continuations! : (number? . -> . void)
                       (number? any/c
                                (or/c false/c
 continuation-store! :
                                       (request? . -> . can-be-response?))
                                . -> . (list/c number? number?))
 continuation-lookup : (number? number? number? . -> . any/c)
 continuation-peek : (number? number? number? . -> . any/c)
```

create-instance is called to initialize a instance, to hold the continuations of one servlet session. It is passed a function to call when the instance is expired. It runs the id of the instance.

adjust-timeout! is a to-be-deprecated function that takes an instance-id and a number. It is specific to the timeout-based manager and will be removed.

clear-continuations! expires all the continuations of an instance.

continuation-store! is given an instance-id, a continuation value, and a function to include in the exception thrown if the continuation is looked up and has been expired. The two numbers returned are a continuation-id and a nonce.

continuation-lookup finds the continuation value associated with the instance-id, continuation-id, and nonce triple it is given.

continuation-peek is identical to continuation-lookup except that its use must not affect the resource management policy decisions on the instance or continuation accessed. It is intended to be used by debuggers and benchmarks.

This exception should be thrown by a manager when an instance is looked up that does not exist.

This exception should be thrown by a manager when a continuation is looked up that does not exist.

2.5.2 No Continuations

```
(require web-server/managers/none)
```

This module defines a manager constructor:

```
\begin{array}{c} (\texttt{create-none-manager} \ instance-expiration-handler) \rightarrow \texttt{manager?} \\ instance-expiration-handler: & (\texttt{or/c} \ \texttt{false/c} \\ & (\texttt{request?} \ . \ -> \ . \ \texttt{can-be-response?})) \end{array}
```

This manager does not actually store any continuation or instance data. You could use it if you know your servlet does not use the continuation capturing functions and want the server to not allocate meta-data structures for each instance.

If you *do* use a continuation capturing function, the continuation is simply not stored. If the URL is visited, the *instance-expiration-handler* is called with the request.

If you are considering using this manager, also consider using the Web Language. (See $\S 3$ "Stateless Servlets".)

2.5.3 Timeouts

```
(require web-server/managers/timeouts)
```

This module defines a manager constructor:

```
instance-timeout : number?
continuation-timeout : number?
```

Instances managed by this manager will be expired <code>instance-timeout</code> seconds after the last time it is accessed. If an expired instance is looked up, the <code>exn:fail:servlet-manager:no-instance</code> exception is thrown with <code>instance-exp-handler</code> as the expiration handler.

Continuations managed by this manager will be expired *continuation-timeout* seconds after the last time it is accessed. If an expired continuation is looked up, the exn:fail:servlet-manager:no-continuation exception is thrown with *instance-exp-handler* as the expiration handler, if no expiration-handler was passed to continuation-store!.

adjust-timeout! corresponds to reset-timer! on the timer responsible for the servlet instance.

This manager has been found to be... problematic... in large-scale deployments of the Web Server .

2.5.4 LRU

```
(require web-server/managers/lru)
```

This module defines a manager constructor:

Instances managed by this manager will be expired if there are no continuations associated with them, after the instance is unlocked. If an expired instance is looked up, the exn:fail:servlet-manager:no-instance exception is thrown with instance-exphandler as the expiration handler.

Continuations managed by this manager are given a "Life Count" of <code>initial-count</code> initially. If an expired continuation is looked up, the <code>exn:fail:servlet-manager:no-continuation</code> exception is thrown with <code>instance-exp-handler</code> as the expiration handler, if no expiration-handler was passed to <code>continuation-store!</code>.

Every check-interval seconds collect? is called to determine if the collection routine should be run. Every collect-interval seconds the collection routine is run.

Every time the collection routine runs, the "Life Count" of every continuation is decremented by 1. If a continuation's count reaches 0, it is expired. The <code>inform-p</code> function is called if any continuations are expired, with the number of continuations expired.

The recommended usage of this manager is codified as the following function:

This creates an LRU manager with the following behavior: The memory limit is set to memory-threshold bytes. Continuations start with 24 life points. Life points are deducted at the rate of one every 10 minutes, or one every 5 seconds when the memory limit is exceeded. Hence the maximum life time for a continuation is 4 hours, and the minimum is 2 minutes.

If the load on the server spikes—as indicated by memory usage—the server will quickly expire continuations, until the memory is back under control. If the load stays low, it will still efficiently expire old continuations.

3 Stateless Servlets

```
#lang web-server/base
#lang web-server
```

3.1 Example

A stateless servlet should provide the following exports:

```
interface-version : (one-of/c 'stateless)
```

This indicates that the servlet is a stateless servlet.

```
stuffer : (stuffer/c serializable? bytes?)
```

This is the stuffer that will be used for the servlet.

If it is not provided, it defaults to default-stuffer.

```
manager : manager?
```

This is the manager that will be used for the servlet.

If it is not provided, it defaults to (create-none-manager #f).

```
(start\ initial-request) \rightarrow response?
initial-request: request?
```

This function is called when an instance of this servlet is started. The argument is the HTTP request that initiated the instance.

An example 'stateless servlet module:

```
#lang web-server
(require web-server/http)
(provide interface-version stuffer start)
(define interface-version 'stateless)
(define stuffer
   (stuffer-chain
        serialize-stuffer
        (md5-stuffer (build-path (find-system-path 'home-dir) ".urls"))))
(define (start req)
        (response/xexpr
        '(html (body (h2 "Look ma, no state!")))))
```

The web-server/base language exports all of the functions and syntax from racket/base and nothing else.

The web-server language exports all of the functions and syntax from the following libraries: racket, net/url, web-server/http, web-server/http/bindings, web-server/lang/abort-resume, web-server/lang/web, web-server/lang/native, web-server/lang/web-param, web-server/lang/web-cells, web-server/lang/file-box, web-server/lang/soft, web-server/dispatch, and web-server/stuffers. Some of these are documented in the subsections that follow.

3.2 Usage Considerations

A stateless servlet has the following process performed on it automatically:

- All uses of letrec are removed and replaced with equivalent uses of let and imperative features.
- The program is converted into ANF (Administrative Normal Form), making all continuations explicit.
- All continuations and continuations marks are recorded in the continuation marks of the expression they are the continuation of.
- All calls to external modules are identified and marked.
- All uses of call/cc are removed and replaced with equivalent gathering of the continuations through the continuation marks installed earlier.
- The program is defunctionalized with a serializable data-structure for each lambda.

This process allows the continuations captured by your servlet to be serialized. This means they may be stored on the client's browser or the server's disk.

This means your servlet has no cost to the server other than execution. This is very attractive if you've used Racket servlets and had memory problems.

This means your server can restart in the middle of a long running Web interaction without the URLs that have been shared with the client expiring. This is very attractive if you've used Racket servlets and had session timeout problems.

This process is defined on all of Racket and occurs after macro-expansion, so you are free to use all interesting features of Racket. However, there are some considerations you must make.

First, this process drastically changes the structure of your program. It will create an immense number of lambdas and structures your program did not normally contain. The performance implication of this has not been studied with Racket.

Second, the defunctionalization process is sensitive to the syntactic structure of your program. Therefore, if you change your program in a trivial way, for example, changing a constant, then all serialized continuations will be obsolete and will error when deserialization is attempted. This is a feature, not a bug! It is a small price to pay for protection from the sorts of errors that would occur if your program were changed in a meaningful way.

Third, the values in the lexical scope of your continuations must be serializable for the continuations itself to be serializable. This means that you must use define-serializable-struct rather than define-struct, and take care to use modules that do the same. Similarly, you may not use parameterize, because parameterizations are not serializable.

Fourth, and related, this process only runs on your code, not on the code you require. Thus, your continuations—to be serializable—must not be in the context of another module. For example, the following will fail with an "unsafe context" exception:

```
(define requests
  (map (lambda (rg) (send/suspend/url rg))
      response-generators))
```

because map is not transformed by the process. However, if you defined your own map function, there would be no problem. Another solution is to store the map part of the continuation on the server with serial->native and native->serial:

```
(define requests
  (serial->native
    (map (lambda (rg) (native->serial (send/suspend/url rg)))
      response-generators)))
```

Fifth, the store is **not** serialized. If you rely on the store you will be taking huge risks. You will be assuming that the serialized continuation is invoked on the same server before the server is restarted or the memory is garbage collected.

This process is derived from the papers *Continuations from Generalized Stack Inspection* by Pettyjohn et al. in 2005, *Automatically RESTful Web Applications, Or Marking Modular Serializable Continuations* by Jay McCarthy in 2009, and *The Two-State Solution: Native and Serializable Continuations Accord* by Jay McCarthy in 2010, We thank Greg Pettyjohn for his initial implementation of this algorithm.

3.3 Serializable Continuations

```
(require web-server/lang/abort-resume)
```

The main purpose of the stateless language is to provide serializable continuations to your servlet.

```
(call-with-serializable-current-continuation response-generator)
  → any
  response-generator : (continuation? . -> . any)
```

Captures the current continuation in a serializable way and calls response-generator with it, returning the result.

This potentially uses resources of the current servlet's manager if serial->native and native->serial were used to capture an untransformable context.

```
(serial->native expr)
```

serial->native informs the serializing runtime that *expr* is potentially a call to an untransformed context. This sets up the necessary information for native->serial to signal to call-with-serializable-current-continuation to capture the native (and thus unserializable) section of the context and store it on the server.

```
(native->serial expr)
```

native->serial informs the serializing runtime that *expr* marks first expression after returning from an untransformed context. This captures the untransformed context such that call-with-serializable-current-continuation can store it on the server and reference it from serializable continuations.

For example,

```
(build-list
3
  (lambda (i)
      (call-with-serializable-current-continuation
            (lambda (k) (serialize k)))))
```

will fail at runtime because build-list is not transformed. However,

will succeed and k will reference a cell in the current servlet's manager that stores the part of the continuation in build-list.

3.4 Native Interfaces

```
(require web-server/lang/native)
```

It is sometimes inconvenient to use serial->native and native->serial throughout your program. This module provides a macro for creating wrappers.

```
(define-native (native arg-spec ...) original)
  arg-spec : ho
  arg-spec : _
```

Builds an interface around <code>original</code> named <code>native</code> such that calls to <code>native</code> are wrapped in <code>serial->native</code> and all arguments marked with ho in <code>arg-spec</code> are assumed to procedures and are wrapped in <code>native->serial</code>.

For example,

3.5 Stateless Web Interaction

```
(require web-server/lang/web)

(send/suspend/url response-generator) → request?
  response-generator : (url? . -> . response?)
```

Captures the current continuation. Serializes it and stuffs it into a URL. Calls response-generator with this URL and delivers the response to the client. If the URL is invoked the request is returned to this continuation.

```
(send/suspend response-generator) → request?
  response-generator : (string? . -> . response?)
```

Like send/suspend/url but with a string URL representation.

```
(send/suspend/hidden response-generator) → request?
  response-generator : (url? xexpr/c . -> . response?)
```

Captures the current continuation. Serializes it and stuffs it into a hidden INPUT form element. Calls response-generator with this URL and form field and delivers the response to the client. If the URL is invoked with form data containing the hidden form, the request is returned to this continuation.

```
(send/suspend/url/dispatch make-response) → any
  make-response : (((request? . -> . any) . -> . url?) . -> . response?)
```

Calls make-response with a function that, when called with a procedure from request? to any/c will generate a URL, that when invoked will call the function with the request? object and return the result to the caller of send/suspend/dispatch.

```
(send/suspend/dispatch make-response) → request?
  make-response : (((request? . -> . any) . -> . string?) . -> . response?)
```

Like send/suspend/url/dispatch but with a string URL representation.

```
(redirect/get) \rightarrow request?
```

See web-server/servlet/web.

3.6 Stateless Web Cells

```
(require web-server/lang/web-cells)
```

The web-server/lang/web-cells library provides the same API as web-server/servlet/web-cells, but in a way compatible with the Web Language. The one difference is that make-web-cell is syntax, rather than a function.

```
(web-cell? v) → boolean?
  v : any/c
  (make-web-cell default-expr)
  (web-cell-ref wc) → any/c
  wc : web-cell?
  (web-cell-shadow wc v) → void
  wc : web-cell?
  v : any/c
```

See web-server/servlet/web-cells.

3.7 File Boxes

```
(require web-server/lang/file-box)
```

As mentioned earlier, it is dangerous to rely on the store in Web Language servlets, due to the deployment scenarios available to them. This module provides a simple API to replace boxes in a safe way.

```
(file-box? v) \rightarrow boolean? v : any/c
```

Checks if v is a file-box.

```
(file-box p v) → file-box?
p : path-string?
v : serializable?
```

Creates a file-box that is stored at p, with the default contents of v.

```
(file-unbox fb) \rightarrow serializable?
fb: file-box?
```

Returns the value inside fb

```
(file-box-set? fb) \rightarrow boolean?
 fb : file-box?
```

Returns #t if fb contains a value.

```
(file-box-set! fb v) → void
  fb : file-box?
  v : serializable?
```

Saves v in the file represented by fb.

Warning: If you plan on using a load-balancer, make sure your file-boxes are on a shared medium.

3.8 Stateless Web Parameters

```
(require web-server/lang/web-param)
```

It is not easy to use parameterize in the Web Language. This module provides (roughly) the same functionality in a way that is serializable. Like other serializable things in the Web Language, they are sensitive to source code modification.

```
(make-web-parameter default)
```

Expands to the definition of a web-parameter with <code>default</code> as the default value. A web-parameter is a procedure that, when called with zero arguments, returns <code>default</code> or the last value <code>web-parameterized</code> in the dynamic context of the call.

```
(web-parameter? v) \rightarrow boolean? v : any/c
```

Checks if v appears to be a web-parameter.

```
(web-parameterize ([web-parameter-expr value-expr] ...) expr ...)
```

Runs (begin expr ...) such that the web-parameters that the web-parameter-exprs evaluate to are bound to the value-exprs. From the perspective of the value-exprs, this is like let.

3.9 Soft State

```
(require web-server/lang/soft)
```

Sometimes you want to reference a large data-structure from a stateless program without the data-structure being serialized and increasing the size of the serialization. This module provides support for this scenario.

```
(soft-state? v) \rightarrow boolean? v : any/c
```

Determines if v is a soft state record.

```
(make-soft-state thnk) \rightarrow soft-state?

thnk : (-> any/c)
```

Creates a piece of soft state that is computed by thnk. This value is serializable.

```
(soft-state-ref ss) \rightarrow any/c
 ss: soft-state?
```

Extracts the value associated with ss. If the value is not available (perhaps because of garbage collection, deserialization in an uninitialized process, etc), then the thunk associated with ss is invoked and the value is cached.

```
(soft-state expr ...)
```

Equivalent to (make-soft-state (lambda () expr ...)).

Here's an example servlet that uses soft state:

```
#lang web-server

(provide interface-version start)
(define interface-version 'stateless)

(define softie
   (soft-state
        (printf "Doing a long computation...\n")
        (sleep 1)))

(define (start req)
   (soft-state-ref softie)
        (printf "Done\n")
        (start
```

When this is run and the link is clicked a few times, the output is:

```
$ plt-web-server -p 8080
Doing a long computation...
Done
Done
Done
Done
```

If the server is restarted or the hostname in the URL is changed to a different host with the same code, and the URL is clicked:

```
^Cuser break

$ plt-web-server -p 8080

Doing a long computation...

Done
```

3.10 Stuffers

```
(require web-server/stuffers)
```

The web-server language provides serializable continuations. The serialization functionality is abstracted into *stuffers* that control how it operates. You can supply your own (built with these functions) when you write a stateless servlet.

3.10.1 Basic Combinators

```
(require web-server/stuffers/stuffer)

(struct stuffer (in out)
         #:extra-constructor-name make-stuffer)
in : (any/c . -> . any/c)
out : (any/c . -> . any/c)
```

A stuffer is essentially an invertible function captured in this structure. The following should hold:

```
(out (in x)) = x
(in (out x)) = x

(stuffer/c dom rng) → contract?
  dom : any/c
  rng : any/c
```

Constructs a contract for a stuffer where in has the contract (-> dom rng) and out has the contract (-> rng dom).

```
id-stuffer : (stuffer/c any/c any/c)
```

The identitiy stuffer.

```
(stuffer-compose g f) \rightarrow (stuffer/c any/c any/c)

g : (stuffer/c any/c any/c)

f : (stuffer/c any/c any/c)
```

Composes f and g, i.e., applies f then g for in and g then f for out.

```
(stuffer-sequence f g) \rightarrow (stuffer/c any/c any/c)

f : (stuffer/c any/c any/c)

g : (stuffer/c any/c any/c)
```

stuffer-compose with arguments swapped.

```
(stuffer-if c f) → (stuffer/c bytes? bytes?)
  c : (bytes? . -> . boolean?)
  f : (stuffer/c bytes? bytes?)
```

Creates a stuffer that stuffs with f if c is true on the input to in. Similarly, applies f during out if it was applied during in (which is recorded by prepending a byte.)

```
(stuffer-chain x ...) \rightarrow stuffer?
 x : (or/c stuffer? (bytes? . -> . boolean?))
```

Applies stuffer-sequence and stuffer-if to successive tails of x.

3.10.2 Serialization

```
(require web-server/stuffers/serialize)
```

```
serialize-stuffer : (stuffer/c serializable? bytes?)
```

A stuffer that uses serialize and write/bytes and deserialize and read/bytes.

3.10.3 Base64 Encoding

```
(require web-server/stuffers/base64)
```

```
base64-stuffer : (stuffer/c bytes? bytes?)
```

A stuffer that uses base64-encode and base64-decode.

Useful for getting URL-safe bytes.

3.10.4 GZip Compression

```
(require web-server/stuffers/gzip)
```

```
gzip-stuffer : (stuffer/c bytes?)
```

A stuffer that uses gzip/bytes and gunzip/bytes.

Warning: You should compose this with base64-stuffer to get URL-safe bytes.

3.10.5 Key/Value Storage

The web-server/stuffers/hash stuffers rely on a key/value store.

```
(require web-server/stuffers/store)
```

```
(struct store (write read)
         #:extra-constructor-name make-store)
write : (bytes? bytes? . -> . void)
read : (bytes? . -> . bytes?)
```

The following should hold:

```
(begin (write k v) (read k)) = v

(dir-store root) → store?
  root : path-string?
```

A store that stores key key's value in a file located at

```
(build-path
  root
  (bytes->string/utf-8 key))
```

It should be easy to use this interface to create store for databases like SQLite, CouchDB, or BerkeleyDB.

3.10.6 Hash-addressed Storage

```
(require web-server/stuffers/hash)
hash-fun/c : contract?

Equivalent to (-> bytes? bytes?).

(hash-stuffer H store) → (stuffer/c bytes? bytes?)
H : hash-fun/c
store : store?
```

A content-addressed storage stuffer that stores input bytes, input, in store with the key (H input) and returns the key. Similarly, on out the original bytes are looked up.

```
(md5-stuffer root) → (stuffer/c bytes? bytes?)
root : path-string?
```

Equivalent to (hash-stuffer md5 (dir-store root))

3.10.7 HMAC-SHA1 Signing

```
(require web-server/stuffers/hmac-sha1)
```

```
(HMAC-SHA1 kb db) → bytes?

kb : bytes?

db : bytes?
```

Performs a HMAC-SHA1 calculation on *db* using *kb* as the key. The result is guaranteed to be 20 bytes. (You could curry this to use it with hash-stuffer, but there is little value in doing so over md5.)

```
(HMAC-SHA1-stuffer kb) \rightarrow (stuffer/c bytes? bytes?) kb: bytes?
```

A stuffer that signs input using HMAC-SHA1 with kb as the key. The result of the stuffer is the hash prepended to the input data. When the stuffer is run in reverse, it checks if the first 20 bytes are the correct has for the rest of the data.

Warning: You should compose this with base64-stuffer to get URL-safe bytes.

Warning: Without explicit provision, it is possible for users to modify the continuations they are sent through the other stuffers. This stuffer allows the servlet to certify that stuffed data was truly generated by the servlet. Therefore, you **should** use this if you are not using the hash-stuffers.

Warning: This stuffer does **not** encrypt the data in anyway, so users can still observe the stuffed values.

3.10.8 Helpers

```
(require web-server/lang/stuff-url)
(is-url-too-big? v) → boolean?
  v : bytes?
```

Determines if stuffing v into the current servlet's URL would result in a URL that is too big for Internet Explorer. (IE only supports URLs up to 2048 characters.)

```
(make-default-stuffer\ root) \rightarrow (stuffer/c\ serializable?\ bytes?)
root: path-string?
```

Constructs a stuffer that serializes, then if the URL is too big, compresses (and base64-encodes), if the URL is still too big then it stores it in an MD5-indexed database rooted at root.

Equivalent to:

```
(stuffer-chain
    serialize-stuffer
    is-url-too-big?
    (stuffer-chain
        gzip-stuffer
        base64-stuffer)
    is-url-too-big?
    (md5-stuffer root))

default-stuffer : (stuffer/c serializable? bytes?)

Equivalent to:

(make-default-stuffer
    (build-path
        (find-system-path 'home-dir)
        ".urls"))
```

4 HTTP: Hypertext Transfer Protocol

```
(require web-server/http)
```

The Web Server implements many HTTP libraries that are provided by this module.

4.1 Requests

```
(require web-server/http/request-structs)
```

```
(struct header (field value)
         #:extra-constructor-name make-header)
  field : bytes?
  value : bytes?
```

Represents a header of field to value.

```
(headers-assq id heads) → (or/c false/c header?)
  id : bytes?
  heads : (listof header?)
```

Returns the header with a field equal to id from heads or #f.

```
(headers-assq* id heads) → (or/c false/c header?)
  id : bytes?
  heads : (listof header?)
```

Returns the header with a field case-insensitively equal to id from heads or #f.

You almost **always** want to use this, rather than headers-assq because Web browsers may send headers with arbitrary casing.

Represents a binding of id.

```
(struct binding:form binding (value)
          #:extra-constructor-name make-binding:form)
value : bytes?
```

Represents a form binding of id to value.

```
(struct binding:file binding (filename headers content)
    #:extra-constructor-name make-binding:file)
  filename : bytes?
  headers : (listof header?)
  content : bytes?
```

Represents the uploading of the file filename with the id id and the content content, where headers are the additional headers from the MIME envelope the file was in. (For example, the #"Content-Type" header may be included by some browsers.)

```
(bindings-assq id binds) → (or/c false/c binding?)
  id : bytes?
  binds : (listof binding?)
```

Returns the binding with an id equal to id from binds or #f.

```
(bindings-assq-all id binds) → (listof binding?)
  id : bytes?
  binds : (listof binding?)
```

Like bindings-assq, but returns a list of all bindings matching id.

```
post-data/raw : (or/c false/c bytes?)
host-ip : string?
host-port : number?
client-ip : string?
```

An HTTP method request to uri from client-ip to the server at host-ip:host-port with headers/raw headers, bindings/raw GET and POST queries and post-data/raw POST data.

You are **unlikely to need to construct** a request struct.

```
(request-bindings/raw r) \rightarrow (listof binding?) r : request?
```

Forces (request-bindings/raw-promise r).

Here is an example typical of what you will find in many applications:

```
(define (get-number req)
  (match
    (bindings-assq
        #"number"
        (request-bindings/raw req))
  [(? binding:form? b)
    (string->number
        (bytes->string/utf-8
            (binding:form-value b)))]
  [_
        (get-number (request-number))]))
```

4.2 Bindings

```
(require web-server/http/bindings)
```

These functions, while convenient, could introduce subtle bugs into your application. Examples: that they are case-insensitive could introduce a bug; if the data submitted is not in UTF-8 format, then the conversion to a string will fail; if an attacker submits a form field as if it were a file, when it is not, then the request-bindings will hold a bytes? object and your program will error; and, for file uploads you lose the filename. Therefore, we recommend against their use, but they are provided for compatibility with old code.

```
(request-bindings req)
```

```
(listof (or/c (cons/c symbol? string?)
→ (cons/c symbol? bytes?)))
req : request?
```

Translates the request-bindings/raw of req by interpreting bytes? as string?s, except in the case of binding: file bindings, which are left as is. Ids are then translated into lowercase symbols.

```
(request-headers req) \rightarrow (listof (cons/c symbol? string?))
req : request?
```

Translates the request-headers/raw of req by interpreting bytes? as string?s. Ids are then translated into lowercase symbols.

```
(extract-binding/single id binds) → string?
id : symbol?
binds : (listof (cons/c symbol? string?))
```

Returns the single binding associated with *id* in the a-list *binds* if there is exactly one binding. Otherwise raises exn:fail.

```
(extract-bindings id binds) → (listof string?)
  id : symbol?
  binds : (listof (cons/c symbol? string?))
```

Returns a list of all the bindings of id in the a-list binds.

```
(exists-binding? id binds) → boolean?
  id : symbol?
  binds : (listof (cons/c symbol? string))
```

Returns #t if binds contains a binding for id. Otherwise, #f.

Here is an example typical of what you will find in many applications:

```
(define (get-number req)
  (string->number
   (extract-binding/single
    'number
        (request-bindings req))))
```

4.3 Responses

```
(require web-server/http/response-structs)
```

```
(struct response (code message seconds mime headers output))
  code : number?
  message : bytes?
  seconds : number?
  mime : (or/c false/c bytes?)
  headers : (listof header?)
  output : (output-port? . -> . void)
```

An HTTP response where output produces the body. code is the response code, message the message, seconds the generation time, mime the MIME type of the file, and headers are the headers. If headers does not include Date, Last-Modified, Server, or Content-Type headers, then the server will automatically add them. The server will always replace your Connection header if it needs to ensure the connection will be closed. (Typically with an HTTP/1.0 client.)

Example:

A constructor for responses where *body* is the response body.

Example:

Equivalent to #"text/html; charset=utf-8".

Warning: If you include a Content-Length header in a response that is inaccurate, there will be an error in transmission that the server will not catch.

4.4 Placing Cookies

```
(require web-server/http/cookie)
```

This module provides functions to create cookies and responses that set them.

Constructs a cookie with the appropriate fields.

```
(cookie->header c) → header?
c : cookie?
```

Constructs a header that sets the cookie.

Examples:

```
(define time-cookie
 (make-cookie "time" (number->string (current-seconds))))
(define id-cookie
 (make-cookie "id" "joseph" #:secure? #t))
(redirect-to
"http://localhost/logged-in"
see-other
#:headers
(map cookie->header
     (list time-cookie id-cookie)))
(send/suspend
(lambda (k-url)
   (response/xexpr
   #:cookies (list time-cookie id-cookie)
    '(html (head (title "Cookie Example"))
           (body (h1 "You're cookie'd!"))))))
```

4.5 Authenticated Cookies

```
(require web-server/http/id-cookie)
```

Cookies are useful for storing information of user's browsers and particularly useful for storing identifying information for authentication, sessions, etc. However, there are inherent difficulties when using cookies as authenticators, because cookie data is fully controlled by the user, and thus cannot be trusted.

This module provides functions for creating and verifying authenticated cookies that are intrinsically timestamped. It is based on the algorithm proposed by the MIT Cookie Eaters: if you store the data data at thime authored-seconds, then the user will receive digest&authored-seconds&data, where digest is an HMAC-SHA1 digest of authored-seconds and data, using an arbitrary secret key. When you receive a cookie, it will reverify this digest and check that the cookie's authored-seconds is not after a timeout period, and only then return the cookie data to the program.

The interface represents the secret key as a byte string. The best way to generate this is by using random bytes from something like OpenSSL or /dev/random. This FAQ lists a few options. A convenient purely Racket-based option is available (make-secret-salt/file), but it will not have as good entropy, if you care about that sort of thing.

```
(make-id-cookie name secret-salt value) → cookie?
  name : cookie-name?
  secret-salt : bytes?
  value : cookie-value?
```

Generates an authenticated cookie named name containing value, signed with secret-salt.

Extracts the first authenticated cookie named name that was previously signed with secret-salt before timeout from request. If no valid cookie is available, returns #f.

```
(logout-id-cookie name) → cookie?
  name : cookie-name?
```

Generates a cookie named name that is not validly authenticated.

This will cause non-malicious browsers to overwrite a previously set cookie. If you use authenticated cookies for login information, you could send this to cause a "logout". However, malicious browsers do not need to respect such an overwrite. Therefore, this is not an effective way to implement timeouts or protect users on public (i.e. possibly compromised) computers. The only way to securely logout on the compromised computer is to have server-side state keeping track of which cookies (sessions, etc.) are invalid. Depending on your application, it may be better to track live sessions or dead sessions, or never set cookies to begin with and just use continuations, which you can revoke with send/finish.

```
(make-secret-salt/file secret-salt-path) → bytes?
secret-salt-path : path-string?
```

Extracts the bytes from secret-salt-path. If secret-salt-path does not exist, then it is created and initialized with 128 random bytes.

4.6 Extracting Cookies

While server cookies are represented with cookie?s, cookies that come from the client are represented with a client-cookie structure.

```
(request-cookies req) \rightarrow (listof client-cookie?) req : request?
```

Extracts the cookies from req's headers.

Examples:

```
(define (start req)
  (define cookies (request-cookies req))
  (define id-cookie
    (findf (lambda (c)
             (string=? "id" (client-cookie-name c)))
           cookies))
  (if id-cookie
      (hello (client-cookie-value id-cookie))
      (redirect-to
       (url->string (request-uri req))
      see-other
      #:headers
       (cookie->header (make-cookie "id" "joseph"))))))
 (define (hello who)
   (response/xexpr
    '(html (head (title "Hello!"))
```

```
(body
(h1 "Hello "
,who)))))
```

4.7 Redirect

```
(require web-server/http/redirect)
```

Generates an HTTP response that redirects the browser to uri, while including the headers in the response.

```
Example: (redirect-to "http://www.add-three-numbers.com" permanently)
```

```
(redirection-status? v) \rightarrow boolean? v : any/c
```

Determines if v is one of the following values.

```
permanently : redirection-status?
```

A redirection-status? for permanent redirections.

```
temporarily : redirection-status?
```

A redirection-status? for temporary redirections.

```
see-other : redirection-status?
```

A redirection-status? for "see-other" redirections.

4.8 Basic Authentication

```
(require web-server/http/basic-auth)
```

An implementation of HTTP Basic Authentication.

```
(make-basic-auth-header realm) \rightarrow header?
realm : string?
```

Returns a header that instructs the Web browser to request a username and password from the client using Basic authentication with realm as the realm.

```
(request->basic-credentials req)
  → (or/c false/c (cons/c bytes?))
  req : request?
```

Returns a pair of the username and password from the authentication header in req if they are present, or #f.

Example:

4.9 Digest Authentication

```
(require web-server/http/digest-auth)
```

An implementation of HTTP Digest Authentication.

Returns a header that instructs the Web browser to request a username and password from the client using Digest authentication with realm as the realm, private-key as the server's contribution to the nonce, and opaque as the opaque data passed through the client.

```
(request->digest-credentials req)
  → (or/c false/c (listof (cons/c symbol? string?)))
  req : request?
```

Returns the Digest credentials from req (if they appear) as an association list.

```
username*realm->password/c : contract?
```

Used to look up the password for a user is a realm.

```
Equivalent to (-> string? string? string?).
```

```
username*realm->digest-HA1/c : contract?
```

Used to compute the user's secret hash.

Equivalent to (-> string? string? bytes?).

```
(password->digest-HA1 lookup-password)
  → username*realm->digest-HA1/c
  lookup-password : username*realm->password/c
```

Uses lookup-password to find the password, then computes the secret hash of it.

```
(make-check-digest-credentials lookup-HA1)
  → (string? (listof (cons/c symbol? string?)) . -> . boolean?)
  lookup-HA1 : username*realm->digest-HA1/c
```

Constructs a function that checks whether particular Digest credentials (the second argument of the returned function) are correct given the HTTP method provided as the first argument and the secret hash computed by <code>lookup-HA1</code>.

This is will result in an exception if the Digest credentials are missing portions.

Example:

```
#lang web-server/insta
(require racket/pretty)
(define private-key "private-key")
(define opaque "opaque")
(define (start req)
  (match (request->digest-credentials req)
     (response
     401 #"Unauthorized" (current-seconds) TEXT/HTML-MIME-TYPE
      (list (make-digest-auth-header
             (format "Digest Auth Test: \sima" (gensym))
             private-key opaque))
      void)]
    [alist
     (define check
       (make-check-digest-credentials
        (password->digest-HA1 (lambda (username realm) "pass"))))
     (define pass?
       (check "GET" alist))
     (response/xexpr
      '(html (head (title "Digest Auth Test"))
             (body
              (h1 ,(if pass? "Pass!" "No Pass!"))
              (pre ,(pretty-format alist)))))))
```

4.10 X-expression Support

```
(require web-server/http/xexpr)
```

```
(response/xexpr xexpr
               [#:code code
               #:message message
                #:seconds seconds
                #:mime-type mime-type
                #:headers headers
                #:cookies cookies
                #:preamble preamble]) → response?
 xexpr : xexpr/c
 code : number? = 200
 message : bytes? = #"Okay"
 seconds : number? = (current-seconds)
 mime-type : (or/c false/c bytes?) = TEXT/HTML-MIME-TYPE
 headers : (listof header?) = empty
 cookies : (listof cookie?) = empty
 preamble : bytes? = #""
```

Equivalent to

```
(response/full
  code message seconds mime-type
  (append headers (map cookie->header cookies))
  (list preamble (string->bytes/utf-8 (xexpr->string xexpr))))
```

This is a viable function to pass to set-any->response!.

5 URL-Based Dispatch

```
(require web-server/dispatch)
```

The library allows the creation of two-way mappings between permanent URLs and request-handling procedures.

This library was inspired by the (planet untyped/dispatch) package.

5.1 Using web-server/dispatch

Suppose you are writing a blog application and want pretty URLs for different views of the site. You would define some URL dispatching rules as follows:

```
> (define-values (blog-dispatch blog-url)
    (dispatch-rules
      [("") list-posts]
      [("posts" (string-arg)) review-post]
      [("archive" (integer-arg) (integer-arg)) review-archive]
      [else list-posts]))
```

And define your request handlers as follows:

```
> (define (list-posts req) '(list-posts))
> (define (review-post req p) '(review-post ,p))
> (define (review-archive req y m) '(review-archive ,y ,m))
```

Now when a request is sent to your application, it will be directed to the appropriate handler:

```
> (blog-dispatch
    (url->request
        "http://www.chrlsnchrg.com/posts/Extracurricular-Activity"))
'(review-post "Extracurricular-Activity")
> (blog-dispatch
        (url->request "http://www.chrlsnchrg.com/archive/1984/10"))
'(review-archive 1984 10)
> (blog-dispatch
        (url->request "http://www.chrlsnchrg.com/contact"))
'(list-posts)
```

You can also generate these pretty URLs from procedure calls:

```
> (blog-url list-posts)
"/"
> (blog-url review-post "Another-Saturday-Night")
"/posts/Another-Saturday-Night"
> (blog-url review-archive 1984 11)
"/archive/1984/11"
```

After mastering the world of blogging software, you decide to put the ubiquitous Add-Two-Numbers.com out of business with Sum.com:

```
> (define-values (sum-dispatch sum-url)
        (dispatch-rules
        [((integer-arg) ...) sum]
        [else (lambda (req) (sum req empty))]))
> (define (sum req is)
        (apply + is))
> (sum-dispatch (url->request "http://www.sum.com/"))
0
> (sum-dispatch (url->request "http://www.sum.com/2"))
2
> (sum-dispatch (url->request "http://www.sum.com/2/3/4"))
9
> (sum-dispatch (url->request "http://www.sum.com/5/10/15/20"))
50
> (sum-url sum empty)
"/"
> (sum-url sum (list 1))
"/1"
> (sum-url sum (list 2 3 5 7))
```

```
"/2/3/5/7"
```

When you use web-server/dispatch with serve/servlet, you almost always want to use the #:servlet-regexp argument with the value "" to capture all top-level requests. However, make sure you don't include an else in your rules if you are also serving static files, or else the filesystem server will never see the requests.

5.2 API Reference

Returns two values: the first is a dispatching function with the contract (-> request? any) that calls the appropriate <code>dispatch-fun</code> based on the first <code>dispatch-pattern</code> that matches the request's URL (and method), the second is a URL-generating function with the contract (-> procedure? any/c ... string?) that generates a URL using <code>dispatch-pattern</code> for the <code>dispatch-fun</code> given as its first argument.

If else-fun is left out, one is provided that calls (next-dispatcher) to signal to the Web Server that this dispatcher does not apply.

The method syntax is used in a match expression to match the request-method part of the incoming request object. However, since HTTP allows methods to use any case, the byte string from request-method is normalized to a lower-case string. Thus, valid patterns are things like: "get", "post", "head", (or "get" "post"), etc.

If method is left out, it assumed to apply to requests without methods and GET methods.

```
(dispatch-rules+applies
  dispatch-clause ...
  maybe-else-clause)
```

Like dispatch-rules, except returns a third value with the contract (-> request? boolean?) that returns #t if the dispatching rules apply to the request and #f otherwise.

```
(dispatch-case
  dispatch-clause ...
maybe-else-clause)
```

Returns a dispatching function as described by dispatch-rules.

```
(dispatch-url
  [dispatch-pattern dispatch-fun]
  ...)
  dispatch-fun : (request? any/c ... . -> . any)
```

Returns a URL-generating function as described by dispatch-rules.

```
(serve/dispatch dispatch) → void
  dispatch : (request? . -> . can-be-response?)
```

Calls serve/servlet with a #:servlet-regexp argument (#rx"") so that every request is handled by dispatch.

5.3 Imperative Dispatch Containers

dispatch-rules is purely functional. This presents a more declarative interface, but inhibits some programming and modularity patterns. *Containers* provide an imperative overlay atop dispatch-rules.

```
(container? x) \rightarrow boolean? x : any/c
```

Identifies containers.

```
(define-container container-id (dispatch-id url-id))
```

Defines *container-id* as a container as well as *dispatch-id* as its dispatching function and *url-id* as its URL lookup function.

```
(dispatch-rules! container-expr [dispatch-pattern dispatch-fun] ...)
```

Like dispatch-rules, but imperatively adds the patterns to the container specified by *container-expr*. The new rules are consulted *before* any rules already in the container.

5.4 Built-in URL patterns

web-server/dispatch builds in a few useful URL component patterns.

```
(number-arg)
```

A bi-directional match expander that parses a number? from the URL and generates a URL with a number's encoding as a string.

```
(integer-arg)
```

A bi-directional match expander that parses a integer? from the URL and generates a URL with a integer's encoding as a string.

```
(real-arg)
```

A bi-directional match expander that parses a real? from the URL and generates a URL with a real's encoding as a string.

```
(string-arg)
```

A bi-directional match expander that parses a string? from the URL and generates a URL containing the string.

```
(symbol-arg)
```

A bi-directional match expander that parses a symbol? from the URL and generates a URL with a symbol's encoding as a string.

5.5 Extending web-server/dispatch

```
(require web-server/dispatch/extend)
```

You can create new URL component patterns by defining bi-directional match expanders.

```
(define-bidi-match-expander id in-xform out-xform)
```

Binds id to a bi-directional match expander where in-xform is a match expander (defined by define-match-expander) that is used when parsing URLs and out-xform is one used when generating URLs.

Both in-xform and out-xform should use the syntax (xform arg ... id) where the args are specific to id and compatible with both in-xform and out-xform. id will typically be provided automatically by dispatch-rules.

```
bidi-match-going-in?
```

A syntax parameter used by bi-directional match expanders to determine if a URL is being parsed or generated.

When defining new patterns, you may find it useful to use these helper functions:

```
(define-coercion-match-expander id test? coerce)
```

Binds id to a match expander that expands $(id \ x)$ to $(? \ test? \ (app \ coerce \ x))$ (i.e., uses test? to determine if the pattern matches and coerce to transform the binding.)

```
(make-coerce-safe? coerce) \rightarrow (any/c . -> . boolean?) coerce : (any/c . -> . any/c)
```

Returns a function that returns #t if coerce would not throw an exception or return #f on its input.

Examples:

```
> (define string->number? (make-coerce-safe? string->number))
> (string->number? "1")
#t
> (string->number? "1.2")
#t
> (string->number? "+inf.0")
#t
> (string->number? "one")
#f
```

6 Formlets: Functional Form Abstraction

```
(require web-server/formlets)
```

The Web Server provides a kind of Web form abstraction called a formlet.

Formlets originate in the work of the Links research group in their paper The Essence of Form Abstraction.

6.1 Basic Formlet Usage

Suppose we want to create an abstraction of entering a date in an HTML form. The following *formlet* captures this idea:

The first part of the formlet syntax is the template of an X-expression that is the rendering of the formlet. It can contain elements like , (=> formlet name) where formlet is a formlet expression and name is an identifier bound in the second part of the formlet syntax.

This formlet is displayed (with formlet-display) as the following X-expression forest (list):

```
(list
'(div "Month:" (input ([name "input_0"]))

"Day:" (input ([name "input_1"])))
```

date-formlet not only captures the rendering of the form, but also the request processing logic. If we send it an HTTP request with bindings for "input_0" to "10" and "input_1" to "3", with formlet-process, then it returns:

```
(list 10 3)
```

which is the second part of the formlet syntax, where month has been replaced with the integer represented by the "input_0" and day has been replaced with the integer represented by the "input_1".

The real power of formlet is that they can be embedded within one another. For instance, suppose we want to combine two date forms to capture a travel itinerary. The following formlet does the job:

```
(define travel-formlet
```

```
(formlet
  (div
   "Name:" ,{input-string . => . name}
  (div
   "Arrive:" ,{date-formlet . => . arrive}
   "Depart:" ,{date-formlet . => . depart})
  (list name arrive depart))))
```

(Notice that date-formlet is embedded twice.) This is rendered as:

```
(list
    '(div
        "Name:"
        (input ([name "input_0"]))
        (div
            "Arrive:"
        (div "Month:" (input ([name "input_1"]))
            "Day:" (input ([name "input_2"])))
        "Depart:"
        (div "Month:" (input ([name "input_3"]))
            "Day:" (input ([name "input_4"])))))
```

Observe that formlet-display has automatically generated unique names for each input element. When we pass bindings for these names to formlet-process, the following list is returned:

```
(list "Jay"
(list 10 3)
(list 10 6))
```

In all these examples, we used the input-int and input-string formlets. Any value with the formlet contract can be used in these positions. For example, (to-string (required (text-input))) could be used as well. The rest of the manual gives the details of formlet usage, extension, and existing formlet combinators.

6.2 Static Syntactic Shorthand

```
(require web-server/formlets/syntax)
```

Most users will want to use the syntactic shorthand for creating formlets.

```
(formlet rendering-xexpr yields-expr)
```

Constructs a formlet with the specified rendering-xexpr and the processing result is the evaluation of the yields-expr expression. The rendering-xexpr form is a quasiquoted syntactic X-expression, with three special caveats:

, {=> formlet-expr name} embeds the formlet given by formlet-expr; the result of processing this formlet is available in the yields-expr as name.

```
, {=> formlet-expr (values name ...)} embeds the formlet given by formlet-expr; the results of processing this formlet is available in the yields-expr as name ....

(#%# xexpr ...) renders an X-expression forest.
```

These forms *may not* appear nested inside unquote or unquote-splicing. For example, this is illegal:

#%#

Only allowed inside formlet and formlet*.

6.3 Dynamic Syntactic Shorthand

```
(require web-server/formlets/dyn-syntax)
```

The formlet syntax is too restrictive for some applications because it forces the *rendering* to be *syntactically* an X-expression. You may discover you want to use a more "dynamic" shorthand.

```
(formlet* rendering-expr yields-expr)
```

Constructs a formlet where rendering-expr is evaluated (with caveats) to construct the rendering and the processing result is the evaluation of the yields-expr expression. The rendering-expr should evaluate to an "X-expression" that may embed the results of the following forms that only have meaning within formlet*:

{=>* formlet-expr name} embeds the formlet given by formlet-expr; the result of processing this formlet is available in the yields-expr as name.

{=>* formlet-expr (values name ...)} embeds the formlet given by formlet-expr; the results of processing this formlet is available in the yields-expr as name

```
(#%# xexpr-expr ...) renders an X-expression forest.
```

Each of these forms evaluates to an opaque value that rendering-expr may not manipulate in any way, but if it is returned to formlet* as part of an "X-expression" it will be rendered and the formlets processing stages will be executed, etc.

Because these forms *may* appear anywhere in *rendering-expr*, they may be duplicated. Therefore, the formlet may render (and be processed) multiple times. Thus, in *yields-expr* the formlet result names are bound to lists of results rather than single results as in formlet. The result list is ordered according to the order of the formlets in the result of *rendering-expr*. For example, in

name is bound to a list of strings, not a single string, where the first element is the string that was inputted next to the string 1 on the Web page.

In this example, it is clear that this is the desired behavior. However, sometimes the value of a formlet's result may be surprising. For example, in

name is bound to a list of strings, because formlet* cannot syntactically determine if the formlet whose result is bound to name is used many times.

=>*

Only allowed inside formlet*.

6.4 Functional Usage

```
(require web-server/formlets/lib)
```

The syntactic shorthand abbreviates the construction of formlets with the following library. These combinators may be used directly to construct low-level formlets, such as those for new INPUT element types. Refer to §6.5 "Predefined Formlets" for example low-level formlets using these combinators.

```
xexpr-forest/c : contract?

Equivalent to (listof xexpr/c)

(formlet/c content ...) → contract?
    content : any/c

Equivalent to (-> integer? (values xexpr-forest/c (-> (listof binding?) (values (coerce-contract 'formlet/c content) ...)) integer?)).
```

A formlet's internal representation is a function from an initial input number to an X-expression forest rendering, a processing function, and the next allowable input number.

```
formlet*/c : contract?

Equivalent to (formlet/c any/c ...).

(pure value) → (formlet/c any/c)
  value : any/c
```

Constructs a formlet that has no rendering and always returns value in the processing stage.

```
(cross f g) → (formlet/c any/c ...)
  f : (formlet/c procedure?)
  g : (formlet/c any/c ...)
```

Constructs a formlet with a rendering equal to the concatenation of the renderings of formlets f and g; a processing stage that applies g's processing results to f's processing result.

```
(cross* f g ...) \rightarrow (formlet/c any/c)

f : (formlet/c (() () #:rest (listof any/c) . ->* . any/c))

g : (formlet/c any/c)
```

Equivalent to cross lifted to many arguments.

```
(xml-forest r) \rightarrow (formlet/c procedure?)
 r : xexpr-forest/c
```

Constructs a formlet with the rendering r and the identity procedure as the processing step.

```
(xml r) → (formlet/c procedure?)
  r : xexpr/c

Equivalent to (xml-forest (list r)).

(text r) → (formlet/c procedure?)
  r : string?

Equivalent to (xml r).

(tag-xexpr tag attrs inner) → (formlet/c any/c)
  tag : symbol?
  attrs : (listof (list/c symbol? string?))
  inner : (formlet/c any/c)
```

Constructs a formlet with the rendering (list (list* tag attrs inner-rendering)) where inner-rendering is the rendering of inner and the processing stage identical to inner.

```
(formlet-display f) \rightarrow xexpr-forest/c f: (formlet/c any/c)
```

Renders f.

```
(formlet-process f r) \rightarrow any/c ... f : (formlet/c any/c ...) r : request?
```

Runs the processing stage of f on the bindings in r.

6.5 Predefined Formlets

```
(require web-server/formlets/input)
```

These formlets are the main combinators for form input.

```
(make-input render) → (formlet/c (or/c false/c binding?))
  render : (string? . -> . xexpr/c)
```

This formlet is rendered with render, which is passed the input name, and results in the extracted binding.

```
(make-input* render) → (formlet/c (listof binding?))
  render : (string? . -> . xexpr/c)
```

This formlet is rendered with *render*, which is passed the input name, and results in all the bindings that use the name.

This formlet renders using an INPUT element with the TEXT type and the attributes given in the arguments.

This formlet renders using an INPUT element with the PASSWORD type and the attributes given in the arguments.

```
→ (formlet/c (or/c false/c binding?))
value : (or/c false/c bytes?) = #f
rows : (or/c false/c number?) = #f
cols : (or/c false/c number?) = #f
attrs : (listof (list/c symbol? string?)) = empty
```

This formlet renders using an TEXTAREA element with attributes given in the arguments.

```
(checkbox value checked? [#:attributes attrs])
  → (formlet/c (or/c false/c binding?))
  value : bytes?
  checked? : boolean?
  attrs : (listof (list/c symbol? string?)) = empty
```

This formlet renders using an INPUT element with the CHECKBOX type and the attributes given in the arguments.

```
(radio value checked? [#:attributes attrs])
  → (formlet/c (or/c false/c binding?))
  value : bytes?
  checked? : boolean?
  attrs : (listof (list/c symbol? string?)) = empty
```

This formlet renders using an INPUT element with the RADIO type and the attributes given in the arguments.

This formlet renders using a sequence of INPUT elements of RADIO type where each element gets its attributes from attrs that share a single NAME. An element is checked if checked? returns #t. Elements are followed by the results of display. The result of processing this formlet is a single element of the sequence.

This formlet renders using a sequence of INPUT elements of CHECKBOX type where each element gets its attributes from attrs that share a single NAME. An element is checked if checked? returns #t. Elements are followed by the results of display. The result of processing this formlet is a list of elements of the sequence.

```
(submit value [#:attributes attrs])
  → (formlet/c (or/c false/c binding?))
  value : bytes?
  attrs : (listof (list/c symbol? string?)) = empty
```

This formlet renders using an INPUT element with the SUBMIT type and the attributes given in the arguments.

```
(reset value [#:attributes attrs])
  → (formlet/c (or/c false/c binding?))
  value : bytes?
  attrs : (listof (list/c symbol? string?)) = empty
```

This formlet renders using an INPUT element with the RESET type and the attributes given in the arguments.

```
(file-upload [#:attributes attrs])
  → (formlet/c (or/c false/c binding?))
  attrs : (listof (list/c symbol? string?)) = empty
```

This formlet renders using an INPUT element with the FILE type and the attributes given in the arguments.

```
(hidden value [#:attributes attrs])
  → (formlet/c (or/c false/c binding?))
  value : bytes?
  attrs : (listof (list/c symbol? string?)) = empty
```

This formlet renders using an INPUT element with HIDDEN type and the attributes given in the arguments.

This formlet renders using an IMG element with the attributes given in the arguments.

This formlet renders using a BUTTON element with the attributes given in the arguments. button-text is the text that will appear on the button when rendered.

```
selected? : (any/c . -> . boolean?) = (\lambda (x) #f) display : (any/c . -> . xexpr/c) = (\lambda (x) x)
```

This formlet renders using an SELECT element with the attributes given with an OPTION for each element of the sequence. If multiple? is #t, then multiple options may be selected. An element is selected if selected? returns #t. Elements are displayed with display.

This formlet renders using an SELECT element with the attributes given with an OPTION for each element of the sequence. An element is selected if selected? returns #t. Elements are displayed with display.

```
(required f) → (formlet/c bytes?)
f : (formlet/c (or/c false/c binding?))
```

Constructs a formlet that extracts the binding:form-value from the binding produced by f, or errors.

```
(default def f) → (formlet/c bytes?)
  def : bytes?
  f : (formlet/c (or/c false/c binding?))
```

Constructs a formlet that extracts the binding:form-value from the binding produced by f, or returns def.

```
(to\text{-string } f) \rightarrow (formlet/c string?)

f : (formlet/c bytes?)
```

Converts f's output to a string. Equivalent to (cross (pure bytes->string/utf-8) f).

```
(to-number f) → (formlet/c number?)
f : (formlet/c string?)
```

```
Converts f's output to a number. Equivalent to (cross (pure string->number) f).
(to-symbol f) \rightarrow (formlet/c symbol?)
   f : (formlet/c string?)
Converts f's output to a symbol. Equivalent to (cross (pure string->symbol) f).
 (to-boolean f) \rightarrow (formlet/c boolean?)
   f : (formlet/c bytes?)
Converts f's output to a boolean, if it is equal to #"on".
input-string : (formlet/c string?)
Equivalent to (to-string (required (text-input))).
input-int : (formlet/c integer?)
Equivalent to (to-number input-string).
input-symbol : (formlet/c symbol?)
Equivalent to (to-symbol input-string).
6.6 Utilities
 (require web-server/formlets/servlet)
A few utilities are provided for using formlets in Web applications.
 (send/formlet f
```

[#:method method

Uses send/suspend and response/xexpr to send f's rendering (wrapped in a FORM tag with method whose action is the continuation URL (wrapped again by wrapper)) to the client. When the form is submitted, the request is passed to the processing stage of f.

```
(embed-formlet embed/url f) → xexpr/c
  embed/url : ((request? . -> . any) . -> . string?)
  f : (formlet/c any/c ...)
```

Like send/formlet, but for use with send/suspend/dispatch.

7 Templates: Separation of View

```
(require web-server/templates)
```

The Web Server provides a powerful Web template system for separating the presentation logic of a Web application and enabling non-programmers to contribute to Racket-based Web applications.

7.1 Static

Suppose we have a file "static.html" with the contents:

```
<html>
<head><title>Fastest Templates in the West!</title></head>
<body>
<h1>Bang!</h1>
<h2>Bang!</h2>
</body>
</html>
```

If we write the following in our code:

```
(include-template "static.html")
```

Then the contents of "static.html" will be read *at compile time* and compiled into a racket program that returns the contents of "static.html" as a string:

```
"<html>\n <head><title>Fastest Templates in the West!</title></head>\n <body>\n <h1>Bang!</h1>\n <h2>Bang!</h2>\n </body>\n</html>"
```

7.2 Dynamic

include-template gives the template access to the *complete lexical context* of the including program. This context can be accessed via the §2 "@ Syntax" syntax. For example, if "simple.html" contains:

```
<html>
  <head><title>Fastest @thing in the West!</title></head>
  <body>
  <h1>Bang!</h1>
  <h2>Bang!</h2>
```

Although all the examples here generate HTML, the template language and the §6 "Text Generation" it is based on can be used to generate any text-based format: C, SQL, form emails, reports, etc.

```
</body>
</html>
Then

(let ([thing "Templates"])
    (include-template "simple.html"))
```

evaluates to the same content as the static example.

There are no constraints on how the lexical context of the template is populated. For instance, you can built template abstractions by wrapping the inclusion of a template in a function:

```
(define (fast-template thing)
  (include-template "simple.html"))
(fast-template "Templates")
(fast-template "Noodles")
```

evalutes to two strings with the predictable contents:

```
<html>
    <head><title>Fastest Templates in the West!</title></head>
    <body>
        <h1>Bang!</h1>
        <body>
        </body>
        </html>

and

<html>
        <head><title>Fastest Noodles in the West!</title></head>
        <body>
        <h1>Bang!</h1>
        <body>
        <h1>Bang!</h1>
        <body>
        <h1>Bang!</h1>
        <body>
        <h1>Bang!</h1>
        <body>
        <h2>Bang!</h2>
        <body>
        </body>
        </btml>
```

Furthermore, there are no constraints on the Racket used by templates: they can use macros, structs, continuation marks, threads, etc. However, Racket values that are ultimately returned must be printable by the §6 "Text Generation". For example, consider the following outputs of the title line of different calls to fast-template:

```
• (fast-template 'Templates)
```

```
...<title>Fastest Templates in the West!</title>...

(fast-template 42)
...<title>Fastest 42 in the West!</title>...

(fast-template (list "Noo" "dles"))
...<title>Fastest Noodles in the West!</title>...

(fast-template (lambda () "Thunks"))
...<title>Fastest Thunks in the West!</title>...

(fast-template (delay "Laziness"))
...<title>Fastest Laziness in the West!</title>...

(fast-template (fast-template "Embedding"))
...<title>Fastest ...<title>Fastest Embedding in the West!</title>...
```

7.3 Gotchas

To obtain an @ character in template output, you must escape the it, because it is the escape character of the §2 "@ Syntax" syntax. For example, to obtain:

```
<head><title>Fastest @s in the West!</title></head>
```

You must write:

```
<head><title>Fastest @"@"s in the West!</title></head>
```

as your template: literal @s must be replaced with @"@". (Note that the double-quotes are basically a Racket expression, which can be used for longer strings too.)

The §2 "@ Syntax" will read Racket identifiers, so it does not terminate identifiers on punctuations or XML angle brackets. So,

<head><title>Fastest @thing in the @place!</title></head>

will complain that the identifier place!</title></head> is undefined. You can subvert this by explicitly delimiting the identifier:

```
<head><title>Fastest @thing in the @|place|!</title></head>
```

Another gotcha is that since the template is compiled into a Racket program, only its results will be printed. For example, suppose we have the template:

```
    @for[([c clients])]{
        @(car c), @(cdr c)
    }
```

If this is included in a lexical context with clients bound to

```
(list (cons "Young" "Brigham") (cons "Smith" "Joseph"))
```

then the template will be printed as:

because for does not return the value of the body. Suppose that we change the template to use for/list (which combines them into a list):

```
    @for/list[([c clients])]{
        @(car c), @(cdr c)
    }
```

Now the result is:

because only the final expression of the body of the for/list is included in the result. We can capture all the sub-expressions by using list in the body:

```
}

Now the result is:

    Young, Brigham
    Smith, Joseph
```

The templating library provides a syntactic form to deal with this issue for you called in:

```
@in[c clients]{
    @(car c), @(cdr c)
}
```

Notice how it also avoids the absurd amount of punctuation on line two.

7.4 Escaping

Thanks to Michael W. for this section.

Because templates are useful for many things (scripts, CSS, HTML, etc), the Web Server does not assume that the template is for XML-like content. Therefore when when templates are expanded, no XML escaping is done by default. Beware of *cross-site scripting* vulnerabilities! For example, suppose a servlet serves the following template where *some-variable* is an input string supplied by the client:

```
<html>
<head><title>Fastest Templates in the West!</title></head>
<body>
@some-variable
</body>
</html>
```

If the servlet contains something like the following:

```
(let ([some-variable (get-input-from-user)])
  (include-template "static.htm"))
```

There is nothing to prevent an attacker from entering <script type="text/javascript">....</script> to make the template expand into:

```
<html>
```

```
<head><title>Fastest Templates in the West!</title></head>
  <body>
        <script type="text/javascript">...</script>
        </body>
</html>
```

Now the server will send the attacker's code to millions of innocent users. To keep this from happening when serving HTML, use the xexpr->string function from the xml module.

This can be done in the servlet:

```
(require xml)
(let ([some-variable (xexpr->string (get-input-from-user))])
  (include-template "static.htm"))
```

Alternatively, make the template responsible for its own escaping:

```
<html>
    <head><title>Fastest Templates in the West!</title></head>
    <body>
        @(xexpr->string some-variable)
        </body>
</html>
```

The improved version renders as:

```
<html>
  <head><title>Fastest Templates in the West!</title></head>
  <body>
    &lt;script type=\"text/javascript\"&gt;...&lt;/script&gt;
  </body>
</html>
```

When writing templates, always remember to escape user-supplied input.

7.5 HTTP Responses

The quickest way to generate an HTTP response from a template is using a response? struct:

```
(response/full
200 #"Okay"
  (current-seconds) TEXT/HTML-MIME-TYPE
```

```
empty
(list (string->bytes/utf-8 (include-template "static.html"))))
```

Finally, if you want to include the contents of a template inside a larger X-expression:

```
'(html ,(include-template "static.html"))
```

will result in the literal string being included (and entity-escaped). If you actually want the template to be unescaped, then create a cdata structure:

```
'(html ,(make-cdata #f #f (include-template "static.html")))
```

7.6 API Details

```
(include-template path-spec)
```

Compiles the template at path-spec using the §2 "@ Syntax" syntax within the enclosing lexical context. The path-spec is the same format used by include.

Example:

7.7 Conversion Example

Al Church has been maintaining a blog with Racket for some years and would like to convert to web-server/templates.

The data-structures he uses are defined as:

```
(define-struct post (title body))
(define posts
  (list
   (make-post
    "(Y Y) Works: The Why of Y"
    "Why is Y, that is the question.")
   (make-post
    "Church and the States"
    "As you may know, I grew up in DC, not technically a state.")))
```

Actually, Al Church-encodes these posts, but for explanatory reasons, we'll use structs.

He has divided his code into presentation functions and logic functions. We'll look at the presentation functions first.

The first presentation function defines the common layout of all pages.

One of the things to notice here is the unquote-splicing on the body argument. This indicates that the body is list of X-expressions. If he had accidentally used only unquote then there would be an error in converting the return value to an HTTP response.

Here's an example of simple body that uses a list of X-expressions to show the newly posted blog entry, before continuing to redisplay the main page. Let's look at a more complicated body:

This function shows a number of common patterns that are required by X-expressions. First, append is used to combine different X-expression lists. Second, apply append is used to collapse and combine the results of a for/list where each iteration results in a list of X-expressions. We'll see that these patterns are unnecessary with templates. Another annoying patterns shows up when Al tries to add CSS styling and some JavaScript from Google Analytics to all the pages of his blog. He changes the template function to:

```
(define (template section body)
 (response/xexpr
  '(html
     (head
     (title "Al's Church: " ,section)
     (style ([type "text/css"])
             "body {margin: Opx; padding: 10px;}"
             "#main {background: #dddddd;}"))
     (body
     (script
       ([type "text/javascript"])
       , (make-cdata
        #f #f
         "var gaJsHost = ((\"https:\" =="
         "document.location.protocol)"
         "? \"https://ssl.\" : \"http://www.\");"
         "document.write(unescape(\"%3Cscript src='\" + gaJsHost"
         "+ \"google-analytics.com/ga.js' "
         "type='text/javascript'%3E%3C/script%3E\"));"))
     (script
       ([type "text/javascript"])
       , (make-cdata
        #f #f
```

The first thing we notice is that encoding CSS as a string is rather primitive. Encoding JavaScript with strings is even worse for two reasons: first, we are more likely to need to manually escape characters such as "; second, we need to use a CDATA object, because most JavaScript code uses characters that "need" to be escaped in XML, such as &, but most browsers will fail if these characters are entity-encoded. These are all problems that go away with templates.

Some of these problems go away by using here strings, as described in the documentation on §1.3.6 "Reading Strings".

Before moving to templates, let's look at the logic functions:

```
(define (extract-post req)
 (define binds
    (request-bindings req))
 (define title
    (extract-binding/single 'title binds))
 (define body
    (extract-binding/single 'body binds))
 (set! posts
        (list* (make-post title body)
               posts))
 (send/suspend
   (lambda (k-url)
     (template "Posted" (blog-posted title body k-url))))
 (display-posts))
(define (display-posts)
 (extract-post
  (send/suspend
    (lambda (k-url)
      (template "Posts" (blog-posts k-url))))))
(define (start req)
 (display-posts))
```

To use templates, we need only change template, blog-posted, and blog-posts:

```
(define (template section body)
  (response/full
   200 #"Okay"
   (current-seconds) TEXT/HTML-MIME-TYPE
```

```
empty
    (list (string->bytes/utf-8 (include-template "blog.html")))))
  (define (blog-posted title body k-url)
    (include-template "blog-posted.html"))
  (define (blog-posts k-url)
    (include-template "blog-posts.html"))
Each of the templates are given below:
"blog.html":
  <html>
   <head>
    <title>Al's Church: @|section|</title>
    <style type="text/css">
    body {
     margin: 0px;
     padding: 10px;
     #main {
     background: #dddddd;
     }
    </style>
   </head>
   <body>
    <script type="text/javascript">
     var gaJsHost = (("https:" == document.location.protocol) ?
       "https://ssl." : "http://www.");
     document.write(unescape("%3Cscript src='" + gaJsHost +
       "google-analytics.com/ga.js'
        type='text/javascript'%3E%3C/script%3E"));
    </script>
    <script type="text/javascript">
     var pageTracker = _gat._getTracker("UA-YYYYYYY-Y");
     pageTracker._trackPageview();
    </script>
    <h1>Al's Church: @|section|</h1>
    <div id="main">
      @body
    </div>
   </body>
  </html>
```

Notice that this part of the presentation is much simpler, because the CSS and JavaScript can be included verbatim, without resorting to any special escape-escaping patterns. Similarly, since the body is represented as a string, there is no need to remember if splicing is necessary.

Compare this template with the original presentation function: there is no need to worry about managing how lists are nested: the defaults *just work*.

8 Page: Short-hand for Common Patterns

```
(require web-server/page)
```

The Web Server provides a simple utility library for building Web applications that consistent mostly of send/suspend/dispatch-created pages and request handling.

Most Web applications rely heavily on send/suspend/dispatch and typically use the pattern:

The page macro automates this by expanding (page e ...) to a usage of send/suspend/dispatch where the syntax parameter embed/url is bound to the argument of send/suspend/dispatch.

```
embed/url
```

When used inside page syntactically, a rename transformer for the procedure embedding function; otherwise, a syntax error.

A simple example:

Similarly, many Web applications make use almost exclusively of functions that are arguments to embed/url and immediately invoke send/suspend/dispatch.

```
(lambda/page formals e ...)
(define/page (id . formals) e ...)
```

The lambda/page and define/page automate this by expanding to functions that accept a request as the first argument (followed by any arguments specified in *formals*) and immediately wrap their body in page. This functions also cooperate with get-binding by binding the request to the current-request parameter.

The binding interface of web-server/http is powerful, but subtle to use conveniently due to its protection against hostile clients.

```
(current-request) → request?
(current-request req) → void?
  req : request?
binding-id/c : contract?
binding-format/c : contract?
(get-binding id [req #:format format])
  → (or/c false/c string? bytes? binding?)
  id : binding-id/c
  req : request? = (current-request)
  format : binding-format/c = 'string
(get-bindings id [req #:format format])
  → (listof (or/c string? bytes? binding?))
  id : binding-id/c
  req : request? = (current-request)
  format : binding-format/c = 'string
```

The get-binding(s) interface attempts to resolve this by providing a powerful interface with convenient defaults.

get-binding extracts the first binding of a form input from a request, while get-bindings extracts them all.

They accept a form identifier (id) as either a byte string, a string, or a symbol. In each case, the user input is compared in a case-sensitive way with the form input.

They accept an optional request argument (req) that defaults to the value of the current-request parameter used by lambda/page and define/page.

Finally, they accept an optional keyword argument (format) that specifies the desired return format. The default, 'string, produces a UTF-8 string (or #f if the byte string cannot be converted to UTF-8.) The 'bytes format always produces the raw byte string. The 'file format produces the file upload content (or #f if the form input was not an uploaded file.) The 'binding format produces the binding object.

9 Testing Servlets

```
(require web-server/test)
```

The Web Server provides a simple facility for writing tests for Web servlets.

The core functionality allows a request to be sent to the servlet and the response captured:

This function accepts a servlet function and provides a function that accepts a request and returns the answer the servlet for that request. This interaction function has many possible calling patterns:

- No arguments: a call to the root URL path with no bindings.
- At least one argument: this may be a string, URL, or a request data structure.
- Two arguments: the first argument must be a string or a URL, but the second argument can specify the request bindings.
- The optional #:raw? keyword controls whether an X-expression or a byte string is returned as a result.

This facility is designed to be used in concert with a technique of extracting continuation URLs and relevant values; xml/path is one way to do this. Here is an extended example that tests an Add-Two-Numbers.com:

```
(define (test-add-two-numbers -s>)
  (define x (random 500))
  (define xs (string->bytes/utf-8 (number->string x)))
  (define y (random 500))
  (define ys (string->bytes/utf-8 (number->string y)))

  (define r0 (-s>))
  (define k0 (se-path* '(form #:action) r0))
  (define i0 (se-path* '(form input #:name) r0))
  (define r1
```

```
(-s> (format "\sima?\sima=\sima" k0 i0 xs)
         (list (make-binding:form (string->bytes/utf-8 i0) xs))))
  (define k1 (se-path* '(form #:action) r1))
  (define i1 (se-path* '(form input #:name) r1))
  (define r2
    (-s> (format "\sima?\sima=\sima" k1 i1 ys)
         (list (make-binding:form (string->bytes/utf-8 i1) ys))))
  (define n (se-path* '(p) r2))
  (check-equal? n
                (format "The answer is \sima" (+ x y))))
(require
 (prefix-in ex:add1: web-server/default-web-
root/htdocs/servlets/examples/add)
 (prefix-in ex:add2: web-server/default-web-
root/htdocs/servlets/examples/add-v2))
(test-add-two-numbers
 (make-servlet-tester ex:add1:start))
(test-add-two-numbers
 (make-servlet-tester ex:add2:start))
```

10 Troubleshooting and Tips

10.1 Why is my servlet failing with a can-be-response? contract violation after updating Racket?

After 5.0.2, the Web Server had a backwards incompatible change that prevents X-expressions and lists of bytes from being directly returned from servlets. Please read "PLTHOME/collects/web-server/compat/0/README" to learn about porting your servlets forward. Don't worry. It's easy.

10.2 Why are my templates not updating on the server when I change the file on disk?

Templates are compiled into your application, so when you change them there is no connection between that change in the filesystem and the compiled bytecode that is already loaded in a running Web server process. For more discussion, see §10.4 "Why are my stateful servlets not updating on the server when I change the file on disk?".

10.3 Why are templates compiled into programs?

Since templates can include arbitrary Racket code, macros, etc and refer to arbitrary identifiers, include-template is really just an obscured require.

10.4 Why are my stateful servlets not updating on the server when I change the file on disk?

If you are using serve/servlet, it starts a Web server that directly references a closure that has no connection to some file on the disk.

If you are using the command-line tool, or configuration file, then by default, the server uses make-cached-url->servlet to load servlets from the disk. As it loads them, they are cached and the disk is not referred to for future requests. This ensures that there is a single namespace for each servlet, so that different instances can share resources, such as database connections, and communicate through the store. The default configuration of the server (meaning the dispatcher sequence used when you load a configuration file) provides a special URL to localhost that will reset the cache: "/conf/refresh-servlets".

If you want the server to reload your changed servlet code, then GET this URL and the server will reload the servlet on the next request. However, you may be surprised by what happens

on the next request. For more discussion, see §10.5 "After refreshing my stateful servlet, old captured continuations don't change or old global effects are gone. Why?".

10.5 After refreshing my stateful servlet, old captured continuations don't change or old global effects are gone. Why?

Every load of your servlet is in a fresh namespace. When you refresh, a new namespace without the old effects is created. Old captured continuations refer to the original namespace and will never update. It is impossible, in general, to port a continuation from one namespace to another, because the code could be arbitrarily different.

10.6 How are stateless servlets different from stateful servlets vis a vis refreshing?

Continuations are serialized with a hash that ensures that any source code modifications makes all the old continuations incompatible for the same reason native continuations naturally are.

However, this hash only protects against changes in a single source file. Therefore if you modularize your application, then only continuations that refer to changed source files will be incompatible. For example, if you put all your templates in a single module, then it can change without invalidating old continuations.

10.7 What special considerations are there for security with the Web Server?

The biggest problem is that a naive usage of continuations will allow continuations to subvert authentication mechanisms. Typically, all that is necessary to execute a continuation is its URL. Thus, URLs must be as protected as the information in the continuation.

Consider if you link to a public site from a private continuation URL: the Referrer field in the new HTTP request will contain the private URL. Furthermore, if your HTTP traffic is in the clear, then these URLs can be easily poached.

One solution to this is to use a special cookie as an authenticator. This way, if a URL escapes, it will not be able to be used, unless the cookie is present. For advice about how to do this well, see Dos and Don'ts of Client Authentication on the Web from the MIT Cookie Eaters.

Note: It may be considered a great feature that URLs can be shared this way, because delegation is easily built into an application via URLs.

10.8 My browser displays my page strangely: my CSS is ignored, sections are missing, etc.

Most Web Server developers use X-expressions for representing the HTML of their page. However, X-expressions only represent XML and HTML is not exactly XML. This is a common source of problems.

For example, XML allows the "empty tag shorthand", e.g. , on every tag, while HTML occasionally requires an end tag, e.g. TEXTAREA. Similarly, XML allows an end tag, e.g. , on every tag, while HTML occasionally forbides an end tag, e.g. IMG. (Of course, browsers do not necessarily implement their HTML parsing as specified and may be more or less lenient towards XML-like HTML, so your test browser may not treat these forms as problematic.)

Since the Web Server uses xml to format X-expressions, it inherits xml's default rendering behavior in general and its use of "empty tag shorthand" in particular. xml's default is always use the shorthand with the tags from html-empty-tags and never otherwise. This list should contain the W3C's approved list. You can change it with the empty-tag-shorthand parameter.

You can also change your X-expression so that an is example, forced. For '(textarea [(name "text")]) renders as <textarea name="text" />, while '(textarea [(name "text")] "") as <textarea name="text"></textarea>, because of the string content in the Xexpression. In this case, the end tag will always be present regardless of the value of empty-tag-shorthand. It is not possible to force the other possibility; i.e., never include an end tag.

You may think the Web Server could do a better job advertising that the contents it serves is more like XML by default. Unfortunately, browser support for such advertisement is lacking. You can use response/xexpr to easily customize your application's MIME type and response headers.

Finally, you may find Web browser inspectors such as the Safari Inspector, Firebug, and the Google Chrome error console to be useful tools in identifying offending tags.

10.9 How do I use templates "dynamically"?

A common feature request is to include one template in another dynamically. It should hopefully be obvious that include-template can be included in a template to include a *static* sub-template. For example,

```
(include-template "posts.html")
```

may appear inside the "blog.html" template. But you will quickly find that (include-template expr) will fail when expr is not syntactically a path, e.g.:

What is the solution? The templating system already allows you to parameterize templates so particular components come from the including scope. There is no reason those values can not be the results of other templates. In the previous example, suppose the includer was

This allows you to do the same thing but is safer and more efficient: safer because there is no way to include templates that are not named by the programmer and more efficient because all the templates are compiled (and optimized) with the rest of the code.

If you insist on dynamicism, there is always eval.

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