# Browser: Simple HTML Rendering

Version 8.6

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The browser library provides the following procedures and classes for parsing and viewing HTML files. The browser/htmltext library provides a simplified interface for rendering to a subclass of the GRacket text% class. The browser/external library provides utilities for launching an external browser (such as Firefox).

#### **1** Browser

(require browser) package: drracket

The browser supports basic HTML commands, plus special Racket hyperlinks of the form **A RACKET=sexpr>...</A>**. When the user clicks on such a link, the string sexpr is parsed as a Racket program and evaluated. Since sexpr is likely to contain Racket strings, and since escape characters are difficult for people to read, a **||** character in sexpr is converted to a **||** character before it is parsed. Thus,

<A RACKET="|This goes nowhere.|">Nowhere</A>

creates a "Nowhere" hyperlink, which executes the Racket program

```
"This goes nowhere."
```

The value of that program is a string. When a Racket hyperlink returns a string, it is parsed as a new HTML document. Thus, where the use clicks on "Nowhere," the result is a new page that says "This goes nowhere."

The browser also treats comment forms containing RACKET=sexpr specially. Whereas the <A RACKET=sexpr>...</A> form executes the expression when the user clicks, the RACKET expression in a comment is executed immediately during HTML rendering. If the result is a string, the comment is replaced in the input HTML stream with the content of the string. Thus,

```
<!-- RACKET="(format |<B>Here</B>: ~a| (current-directory))" -->
```

inserts the path of the current working directory into the containing document (and "Here" is boldfaced). If the result is a snip instead of a string, it replaces the comment in the document. Other types of return values are ignored.

If the html file is being accessed as a **file:** url, the **current-load-relative-directory** parameter is set to the directory during the evaluation of the Racket code (in both examples). The Racket code is executed through **eval**.

The **RACKET** forms are disabled unless the web page is a **file**: url that points into the doc collection.

```
(open-url url) → (is-a?/c hyper-frame%)
url : (or/c url? string? input-port?)
```

Opens the given url in a vanilla browser frame and returns the frame. The frame is an instance of hyper-frame%.

```
(html-img-ok) → boolean?
(html-img-ok ok?) → void?
ok? : any/c
```

A parameter that determines whether the browser attempts to download and render images.

```
(html-eval-ok) → boolean?
(html-eval-ok ok?) → void?
ok? : any/c
```

A parameter that determines whether **RACKET** tags are evaluated.

```
hyper-frame<%> : interface?
```

(send a-hyper-frame get-hyper-panel%)  $\rightarrow$  (subclass?/c panel%)

Returns the class that is instantiated when the frame is created. Must be a panel with hyper-panel-mixin mixed in. Defaults to just returning hyper-panel%.

(send a-hyper-frame get-hyper-panel)  $\rightarrow$  (is-a?/c panel%)

Returns the hyper panel in this frame.

```
hyper-frame-mixin : (class? . -> . class?)
argument extends/implements: frame%
result implements: hyper-frame<%>
```

```
(new hyper-frame-mixin
  [url url]
  ...superclass-args...)
→ (is-a?/c hyper-frame-mixin)
  url : (or/c url? string? input-port?)
```

Shows the frame and visits url.

```
hyper-no-show-frame% : class?
superclass: (hyper-frame-mixin (frame:status-line-mixin frame:basic%))
```

```
hyper-no-show-frame-mixin : (class? . -> . class?)
argument extends/implements: frame%
```

The same as the hyper-frame-mixin, except that it doesn't show the frame and the initialization arguments are unchanged.

```
hyper-frame% : class?
    superclass: (hyper-no-show-frame-mixin (frame:status-line-mixin frame:basic%))
```

```
hyper-text<%> : interface?
```

```
(send a-hyper-text url-allows-evalling? url) → boolean?
url : (or/c port? url?)
```

Determines if **RACKET** annotations are actually evaluated, for a given url.

```
hyper-text-mixin : (class? . -> . class?)
argument extends/implements: text%
result implements: hyper-text<%>
```

An instance of a hyper-text-mixin-extended class should be displayed only in an instance of a class created with hyper-canvas-mixin.

```
(new hyper-text-mixin
    [url url]
    [status-frame status-frame]
    [post-data post-data]
    ...superclass-args...)
→ (is-a?/c hyper-text-mixin)
    url : (or/c url? string? input-port?)
    status-frame : (or/c (is-a?/c top-level-window<%>) false/c)
    post-data : (or/c false/c bytes?)
```

The url is loaded into the text% object (using the reload method), a toplevel window for status messages and dialogs, a progress procedure used as for get-url, and either #f or a post string to be sent to a web server (technically changing the GET to a POST).

Sets the autowrap-bitmap to #f.

Maps the given style over the given range.

Changes the style for the given range to the link style.

```
(send a-hyper-text get-url)
  → (or/c url? string? input-port? false/c)
```

Returns the URL displayed by the editor, or #f if there is none.

```
(send a-hyper-text get-title) \rightarrow string?
```

Gets the page's title.

```
(send a-hyper-text set-title str) → void?
  str : string?
```

Sets the page's title.

(send a-hyper-text hyper-delta)  $\rightarrow$  style-delta%

Override this method to set the link style.

```
(send a-hyper-text add-tag name pos) → void?
name : string?
pos : exact-nonnegative-integer?
```

Installs a tag.

```
(send a-hyper-text find-tag name/number)
→ (or/c exact-nonnegative-integer? false/c)
name/number : (or/c string? exact-nonnegative-integer?)
```

Finds the location of a tag in the buffer (where tags are installed in HTML with <A NAME="name">) and returns its position. If name is a number, the number is returned (assumed to be an offset rather than a tag). Otherwise, if the tag is not found, #f is returned.

```
(send a-hyper-text remove-tag name) → void?
name : string?
```

Removes a tag.

Follows the link, optionally with the given post data.

```
(send a-hyper-text add-link start end url) → void?
start : exact-nonnegative-integer?
end : exact-nonnegative-integer?
url : (or/c url? string?)
```

Installs a hyperlink.

Installs a Racket evaluation hyperlink.

Installs a thunk-based hyperlink.

```
(send a-hyper-text eval-racket-string str) → any
  str : string?
```

Called to handle the <A RACKET="expr">...</A> tag and <! RACKET="expr"> comments (see above). Evaluates the string; if the result is a string, it is opened as an HTML page.

(send a-hyper-text reload)  $\rightarrow$  void?

Reloads the current page.

By default, the text uses the basic style named "Html Standard" in the editor (if it exists).

```
(send a-hyper-text remap-url url) → (or/c url? string?)
url : (or/c url? string?)
```

When visiting a new page, this method is called to remap the url. The remapped url is used in place of the original url. If this method returns #f, the page doesn't go anywhere.

This method may be killed (if the user clicks the "stop" button).

```
(send a-hyper-text get-hyper-keymap) \rightarrow (is-a?/c keymap%)
```

Returns a keymap suitable for frame-level handling of events to redirect pageup, etc. to the browser canvas.

```
hyper-canvas% : class?
superclass: (hyper-canvas-mixin canvas:basic%)
```

```
hyper-text% : class?
superclass: (hyper-text-mixin text:keymap%)
```

Extends the text:keymap% class to support standard key bindings in the browser window.

```
hyper-canvas-mixin : (class? . -> . class?)
argument extends/implements: editor-canvas%
```

A hyper-can-mixin-extended canvas's parent should be an instance of a class derived with hyper-panel-mixin.

```
(new hyper-canvas-mixin ...superclass-args...)
→ (is-a?/c hyper-canvas-mixin)
```

(send a-hyper-canvas get-editor%)  $\rightarrow$  (subclass?/c text%)

Returns the class used to implement the editor in the browser window. It should be derived from hyper-text% and should pass on the initialization arguments to hyper-text%.

The dynamic extent of the initialization of this editor is called on a thread that may be killed (via a custodian shutdown). In that case, the editor in the browser's editor-canvas may not be an instance of this class.

```
(send a-hyper-canvas current-page) \rightarrow any/c
```

Returns a representation of the currently displayed page, which includes a particular editor and a visible range within the editor.

Changes to the given url, loading it by calling the make-editor method. If relative-to-url is not #f, it must be a URL for resolving url as a relative URL. url may also be a port, in which case, relative-to-url must be #f.

The *progress-proc* procedure is called with a boolean at the point where the URL has been resolved and enough progress has been made to dismiss any message that the URL is being resolved. The procedure is called with #t if the URL will be loaded into a browser window, #f otherwise (e.g., the user will save the URL content to a file).

If post-data-bytes is a byte string instead of false, the URL GET is changed to a POST with the given data.

```
(send a-hyper-canvas set-page page notify?) → void?
page : any/c
notify? : any/c
```

Changes to the given page. If *notify*? is not #f, the canvas's parent is notified about the change by calling its leaving-page method.

(send a-hyper-canvas after-set-page)  $\rightarrow$  void?

Called during set-page. Does nothing by default.

hyper-panel<%> : interface?

```
hyper-panel-mixin : (class? . -> . class?)
argument extends/implements: area-container<%>
result implements: hyper-panel<%>
```

```
(new hyper-panel-mixin
  [info-line? info-line?]
  ...superclass-args...)
→ (is-a?/c hyper-panel-mixin)
  info-line? : any/c
```

Creates controls and a hyper text canvas. The controls permit a user to move back and forth in the hypertext history.

The *info-line*? argument indicates whether the browser should contain a line to display special **DOCNOTE** tags in a page. Such tags are used primarily by the PLT documentation.

```
(send a-hyper-panel make-canvas container) → void?
container : (is-a?/c area-container<%>)
```

Creates the panel's hypertext canvas, an instance of a class derived using hyper-canvas-mixin. This method is called during initialization.

```
(send a-hyper-panel get-canvas%)
→ (subclass?/c editor-canvas%)
```

Returns the class instantiated by make-canvas. It must be derived from hypercanvas-mixin.

```
(send a-hyper-panel make-control-bar-
panel container) → any/c
container : (is-a?/c area-container<%>)
```

Creates the panel's sub-container for the control bar containing the navigation buttons. If #f is returned, the panel will have no control bar. The default method instantiates horizontal-panel%.

```
(send a-hyper-panel rewind) \rightarrow void?
```

Goes back one page, if possible.

```
(send a-hyper-panel forward) \rightarrow void?
```

Goes forward one page, if possible.

```
(send a-hyper-panel get-canvas) \rightarrow (is-a?/c editor-canvas%)
```

Gets the hypertext canvas.

(send a-hyper-panel on-navigate)  $\rightarrow$  void?

Callback that is invoked any time the displayed hypertext page changes (either by clicking on a link in the canvas or by rewind or forward calls).

This method is called by the hypertext canvas to notify the panel that the hypertext page changed. The page is #f if new-page is the first page for the canvas. See also page->editor.

```
(send a-hyper-panel filter-notes notes) → (listof string?)
notes : (listof string?)
```

Given the notes from a page as a list of strings (where each string is a note), returns a single string to print above the page.

(send a-hyper-panel reload)  $\rightarrow$  void?

Reloads the currently visible page by calling the reload method of the currently displayed hyper-text.

```
hyper-panel% : class?
    superclass: (hyper-panel-mixin vertical-panel%)
```

```
(editor->page editor) → any/c
editor : (is-a?/c text%)
```

Creates a page record for the given editor, suitable for use with the set-page method of hyper-canvas-mixin.

```
(page->editor page) → (is-a?/c text%)
page : any/c
```

Extracts the editor from a page record.

```
(bullet-size) → exact-nonnegative-integer?
(bullet-size n) → void?
n : exact-nonnegative-integer?
```

Parameter controlling the point size of a bullet.

```
image-map-snip% : class?
  superclass: snip%
```

Instances of this class behave like image-snip% objects, except they have a <map> ... </map> associated with them and when clicking on them (in the map) they will cause their init arg text to follow the corresponding link.

```
(new image-map-snip% [html-text html-text])
→ (is-a?/c image-map-snip%)
html-text : (is-a?/c html-text<%>)
```

```
(send an-image-map-snip set-key key) → void?
key : string?
```

Sets the key for the image map (eg, "#key").

(send an-image-map-snip get-key)  $\rightarrow$  string?

Returns the current key.

Registers the shape named by *shape* whose coordinates are specified by *region* to go to *href* when that region of the image is clicked on.

```
(struct exn:cancelled exn ()
    #:extra-constructor-name make-exn:cancelled)
```

This exception may be raised by the **reload** method.

```
(struct exn:file-saved-instead exn (pathname)
    #:extra-constructor-name make-exn:file-saved-instead)
    pathname : path-string?
```

This exception may be raised by the **reload** method.

### 2 Browser Unit

(require browser/browser-unit) package: drracket

browser@ : unit?

Imports mred<sup>^</sup>, tcp<sup>^</sup>, and url<sup>^</sup>, and exports browser<sup>^</sup>.

## **3** Browser Signature

(require browser/browser-sig) package: drracket

browser<sup>\*</sup> : signature

Includes all of the bindings of the browser library.

### 4 HTML As Text Editor

```
(require browser/htmltext) package: drracket
html-text<%> : interface?
implements: text%
(send a-html-text get-url) → (or/c url? string? false/c)
Returns a base URL used for building relative URLs, or #f if no base is available.
```

```
(send a-html-text set-title str) → void?
str : string?
```

Registers the title *str* for the rendered page.

```
(send a-html-text add-link start end url) → void?
start : exact-nonnegative-integer?
end : exact-nonnegative-integer?
url : (or/c url? string?)
```

Registers a hyperlink for the given region in rendered page.

```
(send a-html-text add-tag name pos) → void?
name : string?
pos : exact-nonnegative-integer?
```

Installs a tag.

Changes the style for the given range to the link style.

Installs a Racket evaluation hyperlink.

Installs a thunk-based hyperlink.

Follows the link, optionally with the given post data.

```
html-text-mixin : (class? . -> . class?)
argument extends/implements: text%
```

Extends the given text% class with implementations of the html-text<%> methods. Hyperlinks are attached to clickbacks that use send-url from net/sendurl.

Reads HTML from *in* and renders it to *dest*. If *load-img*? is #f, then images are rendered as Xed-out boxes. If *eval-rkt*? is #f, then **RACKET** hyperlink expressions and comments are not evaluated.

Uses the style named "Html Standard" in the editor's style-list (if it exists) for all of the inserted text's default style.

### 5 Launching an External Browser

```
(require browser/external) package: drracket
(send-url str [separate-window?]) → null
str : null
separate-window? : void = #t
```

Like send-url from net/sendurl, but on Unix, the user is prompted for a browser to use if none is recorded in the preferences file.

```
(browser-preference? v) \rightarrow boolean?
v : any/c
```

Returns #t if v is a valid browser preference.

```
(update-browser-preference url) → void?
  url : (or/c string? false/c)
```

On Unix, prompts the user for a browser preference and records the user choice as a framework preference (even if one is already recorded). If *url* is not #f, it is used in the dialog to explain which URL is to be opened; if it is #f, the 'internal will be one of the options for the user.

```
(install-help-browser-preference-panel) \rightarrow void?
```

Installs a framework preference panel for "Browser" options.

```
(add-to-browser-prefs-panel proc) → void?
proc : ((is-a?/c panel%) . -> . any)
```

The *proc* is called when the "Browser" panel is constructed for preferences. The supplied argument is the panel, so *proc* can add additional option controls. If the panel is already created, *proc* is called immediately.

## 6 DrRacket Browser Preference Panel

(require browser/tool) package: drracket

tool@ : unit?

A unit that implements a DrRacket tool to add the "Browser" preference panel.